Eye of The Oracle

The Cabal Grimoire of Psychic Magick

Somnus Dreadwood, A.G.M.

Eye of The Oracle

The Cabal Grimoire of Psychic Magick

Somnus Dreadwood

Somnus Dreadwood

Eye of The Oracle

The Cabal Grimoire of Psychic Magick

Black Court Reliquary MMXIII

Eye of the Oracle: The Cabal Grimoire of Psychic Magick

All rights reserved. No part of this book may be reproduced or utilized in whole or in part, digitally, or mechanically in any form, by any means, without written permission from the author.

Text Copyright © 2013 Somnus Dreadwood
Ascended Grand Master, Grand Necromancer

First edition © 2013 Black Court Reliquary

Black Court Magickal Works
http://theblackcourt.com

Book I.
Within the Dark Mind

Book II.
Servants of the Void & Void Devourers

Book III.
Obtaining the Void Mind

Book IV.
Refining Psionics

Book V.
Channeling the Void

Book VI.
Clairsentience & Divination

Book VII.
Recondite Carnage

Book VIII.
Egregores & Thralls

Book IX.
The Grand Awakening

Book X.
Omniscient Spirit

Book XI.
Becoming the Void

Book XII.
Severing the Silver Cord

As the first "Cabal Grimoire" of its kind, it is suiting that it should be of Astrael's craft. Meditation is the key to an empowered mind and an unshakable mental state. Perfect mastery of meditation, astral projection, remote viewing and the like is worthy of an entire lifetime of study, practice, and repetition to obtain. How then, might the Disciple expect to advance in a time frame that allows for the Disciple to mastery of other arts, ascend other Towers, and obtain knowledge and power of various metaphysical paths if this is indeed the case? This grimoire has been devised in such a manner to guide the Disciple from his or her novitiate work in the Tower of the Void as a Disciple of the Void and continues the ascension toward absolute mastery as an Eye of the Void, or Eye of (Void Patron's name).

It will be stated throughout this grimoire that meditation, the rising of energy through the chakras; the kundalini is without a doubt the cornerstone of all truly transcendent spiritual practice. I've often heard complaints that its too difficult or that it just isn't working. First, I address difficulty by taking the approach of Demons as all is viewed from the end toward the beginning rather whereas the mortal looks at the hoped-for ends from their novice state. Difficulty is found because as I have affirmed many times, this material plane: earth, Etheris is a planar prison. Mastering the psychic and spiritual aspects of self frees the Disciple from this plane and all of its bondage. There is no wonder then why all of the planar entities which vie for position and seek the servitude of the mortal race would see to it that this is an incredibly difficult task. When you consider what must be done to become god-like, only ignorance could speak that the path would be simple. If it isn't working, then you need to drive harder toward your goal. I repeat, this is a very difficult task, but it is not impossible by any measure therefore no Disciple should become distant or pessimistic regarding this. Each continual attempt will yield a higher level of energy, awareness, or an intuition or sign that was not previously gained. Again, knowing this will indeed take time though it should warrant a stillness of mind through patience and a calm zeal.

As this is the third grimoire to be released by the Black Court Reliquary for public consumption, there are a few major elements which are carrying over. The first grimoire, *The Black Scriptures* set the stage by introducing the rites of the original Nine Blighted Lords as well as their Servitors per respective court. It involved systematic, infernal rituals common in nearly all other systems of

magick. From here, by virtue of expanding the knowledge base of my chosen Tower, Atrophy; *Charnel Whispers* delved into finely-detailed rites and spells, transfiguration, a broadened court of Spirits, and possibly the most potent skill known to Magi which is the use of whispers; verbal spell triggers. The crossover I'm discussing in this instance is the use of verbal spell triggers as well as mental spell triggers, taking the foundations of astral projection through Void Meditation, and knowing the basic foundations to build upon into specialization.

When I began my occult studies, I immediately focused on necromantic practice, but had initially failed to first realize the power and importance of psionic empowerment, and then I ignorantly dismissed its many powers as I assumed they would not benefit my advancement of necromancy. As a Master of occult arts, I advise you not to make the same mistake. If this is not your chosen path, do not dismiss it. Instead, embrace it and utilize everything you learn to better your understanding of your affinity and to project yourself deeper into the planes belonging to your Patron(s). These powers, like any that are obtained from any Tower within the Temple can be augmented and transmuted to your liking. This is a way of making one's mystical arts more personal. For instance, one can weave psionic channeling of a destructive nature to carry the seed of the death essence to create a new power entirely that is crushing and fatal. Similarly, the psionic channeling can be woven with the energies of the Fallen Angels to create an opposite effect; a healing and regenerating energy. Study on this.

Stepping into the Void, we will be confronted with many allies we never knew we had, hidden foes, and a myriad of alien mind sets. Understand that your mind is unique and capable of endless possibilities. As you delve deeper into this art, you will soon remove any sense of fear, trepidation, or worry as you will come to know all that is possible and exactly what you are capable of. This bestows a genuine confidence, removes ignorance, and sets you apart from the dross.

Come now, Disciple. As we open the gate to the Void, I will take you by your mind and introduce you to all that the Lady, Astrael has revealed for us to master. I will guide you as a Disciple would be in the Maergzjiran Cabal's Tower of the Void. Regardless of your place; be you an Outer Disciple, a Disciple of the Cabal in a different Tower, or a Disciple of the Void. You will learn the skills and psionic abilities that will mark you worthy of a seat in the highest tier of the Tower of the Void aside Astrael herself.

- Somnus Dreadwood, A.G.M.

Within the Dark Mind

When approached with the idea of the Void, psionics, and the works of this Tower, there appears to be a supernatural impossibility that comes to most minds. This is the ignorance of the human situation claiming a voice. In modern times, when we hear the term "psychic" we're drawn to images of late night commercials claiming to put you in touch with a psychic who will tell you all about your failing love life, your dismal career, and how you can be a world leader... all for ninty-nine cents a minute. If not that, we think of mediums relying on cold reading or half-wit tarot readers who twist cards' meanings to manipulate their client who is hopelessly throwing all of their faith at the self-styled psychic's parlor tricks. In the world of modern technology and where wealth is the new undisputed god of all, charlatans run rampant and they make a comfortable living preying upon the hopefully ignorant victims who seek them out. What then is true psychic ability?

In ancient times, in planes beyond our own, in the Maergzjiran Cabal's Tower of the Void, a real psychic is an individual who has complete control over their mind. They ignite their synapses and utilize the natural energy currents running through their bodies. They possess eyes which can see beyond flesh and bone, they have insights into the most carefully concealed secrets of both individuals and the multiverse, and they possess the power of channeling energy; time, space, and dark matter to manipulate physical matter with their intent. Psychics in this definition are capable of stepping into the astral at will, they communicate telepathically, they can heal themselves and others, and they can bend the elements to conform to their needs all through the power of the mind.

Void Arts of the Cabal produce this effect through gradual mastery of basic psionic powers which develop into the full manifestation of the Void in Etheris. We look at the dark mind with both an analytical approach as well as the metaphysical. From the scientific scope, we know that humans use on average about ten percent of their brain. Most of us know too from research that individuals with above average and genius intelligence quotient use a higher percentage of their brains. The same is also true for most of the most vile criminals throughout history. However, facts are facts. From the metaphysical, we understand that individuals who possess real psychic abilities tend to be quite wise and are learned in an array of topics. They are usually very well-versed, patient, and able to observe all situations in their entirety before acting. They have an

ease of working with the astral; projection, remote viewing, meditation. Psychics also have an affinity for communicating with Spirits. Further, they find it far easier to complete and master various magickal executions than most. Psychics who possess an awareness of the otherworldly and have a deeper understanding of the occult go much further in less time. Hence, it becomes an incredible boon to develop the dark mind when you're delving into the arcane as it will carry you throughout your studies, trials, and will likely become a deciding factor between failure and mastery.

It took me until having ascended the Tower of the Void to fully understand and comprehend just how powerful and important the dark mind is. Looking upon it; studying the Tower at the end of my ascension, there were points which definitely stood out and other lessons which had to be added to round out the Disciple. Developing the dark mind, one can expect to understand and master the following powers amongst many others...

† Meditation, astral projection, remote viewing
† Fully manifested psionic-spiritual travel
† Telepathy and telempathy
† Psychometabolic augmentation
† Manifesting intent and desire
† Seeing auras, Spirits, others' intent, energy fields, and vortexes
† The power to destroy physical bodies via thought
† Psionic conjuration of planar beings
† Time and space travel
† Perfect divination, clairvoyance, and soul reading

If you have been working through the magicks of the Cabal, some of these powers have been seen elsewhere in other Towers, however, again as I mentioned, they overlap accordingly as you will soon see. Everything that is contained herein can be utilized in unlimited means. This quite possibly is one of the most enjoyable and particularly fascinating elements of the Cabal's arts.

We strive to develop these powers to not only master the arcane arts, but to better ourselves. When we learn to calm the mind and soul, when we can set aside our physical needs in lieu of the mental, we find that possessing a dark mind is a fruit of godliness which can become the seed of all creation.

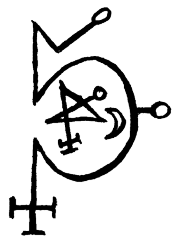
The dark mind should also be defined fully so as to eliminate a misconception or abuse of these wisdoms. Perhaps the word *dark* implies something evil or at least shady, but the dark mind is the void mind. It is the essential mindset for mastering the void arts. The unknown is perceived as blackness and is indeed the Void. In eastern philosophy the Void is symbolic of the essence of creation, the *in* and *yo*; yin and yang. It is time, space; it is beyond the elements or the physical yet it exists in all things. It is balanced and is neither aggressive nor patient. It merely is. To the Cabal, we look at the Void as being the emptiness of the unknown. It is blackness of the undiscovered worlds and the unknown knowledge of all things. Therefore, when a Disciple seeks to possess a mastery of the Void, they are seeking to gain a union which allows him or her to absorb the unknown by becoming it. Becoming the Void now equates to a knowing of all things and being able to tap into any energy and manipulate it. Would it then be the Void if we understand it? It is, for the multiverse is continually expanding and so the Disciple is on a second note throwing himself into an unending quest to obtain knowledge and mastery over everything - a quest that is impossible to complete, yet is in balance with ability to complete and know. Again, the Void proves it's light and darkness; its balance and metaphysical equality that will never be thrown off or tipped to one side or the other on the fulcrum. This is the dark mind and this is the true journey into the Void.

Servants of the Void & Void Devourers

Book II. Servants of the Void & Void Devourers

As the Disciple seeks to enter the Void, we come to know that we have some very special Patrons; friends who seek to guide and assist us in our quest for mastery in the arts of the unknown. We also come to find there are particularly vicious creatures which will seek to destroy the Disciple for he or she has these powers and the stronger the mind becomes, the more potent and nourishing their essence becomes to these creatures. Both we shall come to know though first we will become acquainted with the Lords and Ladies of the Void who seek to empower our craft and bestow psionic gifts to us as we prove both deserving and capable of handling them accordingly. Cardinal colors, metals, and other components are emblematic of the entire Void and they follow in the dominion of Astrael who rules over the Void.

Astrael, The Oracle & Lady of the Void



Astrael carries a very calm demeanor about herself and at times displays traits of both the masculine and feminine mystique. As the title implies, Astrael is the Mistress of divination, matters of the astral body and astral plane. She is capable of revealing great secrets and mysteries, and can teach the Disciple to master their astral bodies, and to see deeper into the past, present, and the future. Through Astrael, a Disciple will gain the insight and skill needed to reach beyond the flesh and to thwart enemies regardless of what form they take. Astrael appears as a nude woman with long white hair which wraps around her like a tattered robe. Her marbled, frozen skin shimmers in contrast to her glowing blue eyes.

Color: Blue, Silver
Metal: N/A
Component(s): Amethyst, Crystals, Quartz (any)
Cardinal Colors: Black, indigo, silver, violet, white
Cardinal Metal: Silver
Cardinal Component(s): Mugwort, wormwood, elecampane, oakmoss, rue, salvia divinorum, ayahuasca, amethyst, quartz, elestial, robes, talismans, channeling devices (meditation beads, tablets, rings, etc.)

Athal, Artificer of Seals

Strong, confident, and immensely intelligent, Athal appears with the majesty of a king in white. His hair, skin, and eyes are all pale and white. His teeth, and nails are as black as night. He wears a silver crown adorned with psionic stones found throughout the planes. Athal is a proper advisor and his dominion is that of signs, symbols, and seals which reveals the unknown when properly read. He teaches Disciples the many means of divination through astrology, tarot, spirit boards, pendulums, runes, bones, mirrors, and so forth.

Illinvaros, Spirit of a Thousand Eyes

Illinvaros has always been Astrael's friend and personal servitor. Once a diviner and member of the Drujziya family, he ascended through his magickal pursuits with Astrael as his Patron and found himself standing before Cernobog, who gave him a place within the Black Court: as Astrael's personal servitor. This agreement transfigured Illinvaros into the Spirit entity he is today - a true seer of all that was, is, and will be. Illinvaros appears as a human man with sunken eyes. Eyes also look about from the palms of his hands and a halo of eyes swirls around his head.

Jaless, Hecatomb of the Void

With skin of a smoky ebon, her malevolence is even darker than her flesh. Her hair is black and slicked back with blood. As a friend of Olotacygn, she too wears tight garments fashioned from the flesh of mortals. Her crimson eyes burn with a hatred for all things and she destroys anyone who does not possess a resolve to endure, master themselves, and overcome. To Disciples, she takes joy in teaching them how to possess the power to destroy others' minds, bodies, and souls through cerebral carnage. Unlike with non-Disciples, Jaless is patient with Disciples for she knows that her prowess is capable of creating holocausts across the planes.

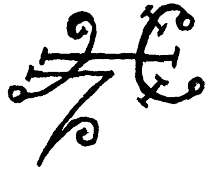
Mizrah, Lady of the Dark Gate

Mizrah appears to her Disciples as a slim girl with alabaster skin and hair of snow. Her eyes shine like black glass and her lips are of a pale blue tone akin to the dead. Her ears are long and pointed and she wears darkness like a dress. Her voice is calming and light and she is always willing to assist a Disciple who seeks knowledge of the unknown and how to manipulate time and space. Her favored means of bestowing this gift is through direct invocation while instructing the Disciple throughout the process of coming to know and use these special gifts.

Olotacygn, Lord of Saaranzïïth

Tall, slim, and brooding, Olotacygn is shrouded in a long violet robe made of the flesh of the alien beings common in his plane of echoes, darkness, and torment. His grey skin is tightly pressed along his bones. His long fingers unleash a dark crackling energy and his head protrudes two long fleshy tendrils from the back of the skull. His mouth is small, but opens to a thrice-rowed series of razor-like teeth. His eyes are pale and appear dry as he never blinks. Using telepathy mainly, though at times with a very gritty and deep verbal tone, Olotacygn will calmly converse with his Disciples and is willing to share his secrets of mental domination, psychic enslavement, physical torture, and spiritual probing.

Shèhavïmshah, the Guïde



Shéhavimshah is the guardian of all who call upon her while they project into the Astral Plane, Ethereal Plane, or in any excursion of dimensional travel. She is a constant guide and protector that will safeguard both the physical and astral bodies of her caller. Shéhavimshah appears as a pale woman with black eyes, dressed in a robe of stars. Her dark hair hangs to her shoulders.

Unlike those seen among other planar courts, the Void only has seven Patrons for to master the Void is an incredible task and one that renders most who travel this path insane, mentally crushed, blank, or lukewarm due to a perceived mastery. There are far more mediocre psionic beings than even respectably advanced and learned sorts. Despite this, the Void Lords and Ladies serve the full spectrum for Disciples seeking mastery and willing to see their path through to the end. Much of what is needed, however, is attained by the Disciple as he or she progressively masters more of their craft.

There are those who seek quite the opposite however. The void devourers as we call them in the Cabal are those potent beings which seek to destroy Disciples before they can master any aspect of their psionic craft. These foes are individual Spirits and Demons as well as breeds of creatures which roam the planes is search of their next meal. Just as a vampire feeds on blood, a devourer of the Void feeds on the mental energies which radiate from a psychically advanced individual. Twisted abomination as they are, we seek to destroy them ultimately should we be unfortunate enough to cross paths. Keep in mind that some of these tnames are taken from lore while others are what we've come to call them.

Astral Juggernaut – Large, brooding creatures of the Astral Plane, Salisaer who seek to consume not only the mental energy of an individual, but their sanity, which opens a gate to consume the flesh as well.

Astral Stalker – Similar to the Juggernaut, an astral stalker feeds on any misdirected mental energy, but they will attack weaker travelers of the Void when they feel they are superior to the Disciple.

Bleak Manifestations – When an individual is consumed by negative thoughts and emotions to the point of a mental collapse, the astral body is seperated from the flesh and wanders about seeking peace. Without sanity to govern the astral body, a bleak manifestation seeks out any positive thought in order to take it for its own in a trivial attempt to heal itself before the corporeal body eventually succumbs to death.

Dreamhound – Taking a variety of forms, dreamhounds are the product of a direct, malevolent attempt to attack the Disciple. This is many times called "psychic vampirism" or "psychic attack". Dreamhounds typically take familiar forms in order to get close enough to the Disciple whose guard would be let down in order to attack the mind and spirit. Behind every dreamhound is an enemy who is actively focusing his or her hatred upon the Disciple.

Gate Sloth – The result of a failed attempt to astral project. These entities are extremely rare and tend to be the product of non-human races. Due to

the strain placed upon us when we astral project, there can be horrible mishaps. The overload of energy mixed with terribly mismatched planar energies, and usually the wicked handiwork of another will result in the complete destruction of an individual. Thus, as the physical body dies, the struggling soul is forever trapped at the gate in which it was walking through. Without purpose, they attempt to utilize another Disciple's energies and psionic ability to return to their home plane and restore life now lost.

Gloom – The price for untold knowing is very high for most Disciples. Those who cannot cope with what they've learned try to destroy the memories and in turn resort to suicide. What is bred from a psionic individual who ends their life at the pinnacle of their sorrow is what we call glooms. They are trapped in the astral and cannot escape. They join into the planar fibers which serve as their prison; forever reminding them of all they cannot escape.

Mind Spires – No one really knows what exactly the mind spires are, where they came from, or if they serve any true purpose who more dreadfully, who or what they might serve. They are massive black obelisk-like bodies which slowly float throughout the astral world, draining anything that nears too close of all of its vital energies. Picture the final image of yourself with your chakras dissolved from within your very being; smoky black holes marking the end you've met by coming too close to the mind spire.

Planar Haunt – Any undead Spirit that possesses psionic abilities as well as their supernatural deathly powers can rightly be named a planar haunt. However, we find the most numerous among their ranks being vampir, liches, and even necromancers who've become more dead than mortal.

Shadewalker – Similar to the Zhanith, whom are allied with the Cabal as far as their physical appearance, shadewalkers are swift, dark beings who take feline-like traits among their otherwise humanoid forms. While they usually do not make deliberate attempts to disrupt the Disciple, their continual stalking and curiosity is enough of a disruption to break one's focus. Be warned, if you do not send them off quickly, they will surely gather more and stalk you in both the corporeal world and the incorporeal.

Shadows of Sentence – Egregores made of purely negative emotion, though they are not usually intentional entities. They tend to be created by an individual's negative thought patterns which grow too powerful and break from their master. Much akin to a silent shadow demon, they are numerous enough throughtout the planes to make their own races and they are just as great an annoyance to the Disciple as any mundane mortal thorn in the side.

If nothing else can be seen with regard to the difference between the Lords and Ladies of Salisaer is that your allies are those who've overcome the rigors of the Void. They've remained focused and steadfast so as to achieve greatness. The fiends who would consume you are those who've succumbed to the Void and they are voracious creatures which you shouldn't bother with. Continue onward past them or destroying them on sight you are advised and will be better off. Never you mind their doings unless they seek to disrupt you at which point you will employ your vast skills to dispatch them and send them into the void of extermination.

Now that you've been given a primer on who to embrace and those to rebuke, you can take this knowledge and begin preparing yourself for the great journey into the Void. We will begin by covering the foundations of aligning your mind with Void and building upwards to your first real rites of psionic empowerment. Then we will learn one degree at a time the powers and skills necessary for advancement and mastery until you've joined the legendary minds of the astral heirarchy.

Obtaining the Void Mind

Book III. Obtaining the Void Mind

The void mind is something akin to no-mind. You're absent in regards to emotions flaring when encountering various situations. You exist and you act accordingly automatically without having to think about what needs to be done. In the Cabal, those possessing a void mind are calm and decisive without the unneeded overly exhaustive use of energy to imply or exchange anything beyond the minimum requirement.

Obtaining this state of being requires a complete overhaul of the mental structure and how you as a human being process information as well as how you can handle the energies of this path. To accomplish the demands the Void will enforce, you must begin developing your attunement with such energies before even beginning the most basic rites and power manifestations. We will cover the most common forms of energy formed, recognition of, and channeling, that the Cabal employs to develop psionic skills necessary for voidcraft.

Before we learn the proper meditation, we first mustn't forget to acknowledge the physical demands of this art. As such, the lotus position was created for the contemplatives and void minded. However, for many, this position is not very comfortable to sit it. Hence, we also use what is called "fudosa". It is a Japanese term for a sage's seat. Essentially, you will be sitting cross-legged however, the heel of the right foot is to be placed beneath you so that pressure is continually applied to the perineum. This is also much like the yogic, siddhasana or perfect seat. It is a root lock and keeps all of your energy flowing upward. Lastly, we have the archon position which is geared more at Western Disciples. It is done in a tall stool or chair where your feet will not touch the floor. With legs dangling off the seat, the left leg is crossed over right, back straight, and the hands held together at the outer edge; all fingers touching the opposite except the index finger. As with all of these positions, the back should be straight and relaxed so that your torso weight is balanced on the spine without much effort from the abdominal or back muscles.

I make this note as it is probably the most critical, as you breath, you do so from the diaphram. However, keep the tip of your tongue resting comfortably at the roof of your mouth as you breath. Its all about energy flow and controlling the energies within yourself. This is another stimulant and should be observed. Trust me, after you've had energy poisoning or another backlash due to negating little details like this, you will never be lazy in your practices again.

The Void Meditation

This elementary meditation and astral projection has been printed in The Black Scriptures as well as in every Disciple packet. The Void Meditation is used as a preparatory rite before spell work, ritual, communing with spirits, and to build your psychic senses. This should be performed nightly to reflect upon yourself, your kingdom, and to calm your spirit. It becomes essential later on.

Requirements: None

Sit in a place of near or complete darkness. If you choose, light the area directly in front or around you with anointed black or violet candles. Hold the index finger of your left hand with your right hand, applying direct pressure by your right thumb to the right edge of the left index finger in line with the quick of your fingernail. Calm the mind and allow your breathing to follow a set repetition: inhale for six seconds, hold it for six seconds, and exhale slowly for six seconds. As you grow more at ease, gradually increase this to nine seconds. When your breathing becomes automatic in this pattern, focus on the inner light that shines within your third eye. Allow your astral body to look around your body, slowly transmuting the physical world into the astral. Allow the ebb and flow of psychic energy to become a cascading drone inside your head. Slowly chant the word, "Hahlah-Krinah-Hahlah-Trenah" which should be done fluidly and seamlessly, your tongue rattling against the roof of your mouth. This will draw you into a deeper trance state, and an eventual out-of-body state. Heat will rise at the base of your spine up through your chakras until it bursts from your crown. At this, you will find yourself beyond the flesh and able to easily control being in this state. Your psychic powers will also be empowered the more you use this meditation. Use it often and watch as you will soon walk transdimensionally between the physical and the astral.

Persona

More commonly seen as an elaborate exercise in people watching, psionic sensing begins to develop the senses of the mind so that one can quickly and easily discern the true nature of an individual. This extends to seeing through false moods and expressioins, knowing how an individual truly feels, what is on their mind, and what has happened to them in their past.

Requirements: None

Consider how many people you pass in a day. Of those, how many do you overlook? Do not allow a good opportunity to build your psionics to be wasted. As you walk past someone, gaze into their eyes. You're not trying to hypnotize them so you don't want to appear as if your unblinking eyes are pushed out of your skull. This should be a casual steady glance into their eyes. Whether

they notice you or not, maintain your gaze. You're looking into the unseen so your eyes should be relaxed and aimed through the individual. When you've established deep enough contact, you will have certain words or phrases, images, or flashes of insight fill your mind. Take note of these and then break your gaze. Now recall how the person looked and what type of expression or social interaction was happening. Do they align? Do they contrast? In most people, at least in western society, the smile is false and so is all the self-exalting. This is what you are learning to discern. At first this may seem odd or may not add up in your mind, but continue your pursuit and you will quickly obtain a powerful understanding of anyone's deeper self.

Alter Matter

This exercise acts as an affirmation for the Disciple as well as an exercise in building the appropriate sources of power in the mind to create greater changes by utilizing techniques for aligning and grooming the mind to be a tool of manifestation, alteration, and manipulation.

Requirements: Focus item of your choice (see below for examples)

This exercise is very open ended so be creative in how you execute it. In times of barbaric technology, Disciples typically would use a candle to move the flame significantly or a hung piece of cloth, or even use a pendulum. Modern Disciples have other foci such as street and traffic lights, program switches on television, even load times on entertainment devices. The objective is to focus the mind on the focus item and to imagine how you want it to change. Repeatedly tell yourself in a mental voice what is going to happen, or you may wish to direct your mental voice at the foci. However, try to anticipate the moment it will change and channel your psionics at the object. The very moment is changes affirm in your own mind that it was all your doing. You created the change.

Perhaps this sounds fake or self-deceptive. However, I tell you from personal experience that this method is a diamond in the rough especially for Disciples who're new to the Void path or have not had much success in psionics. I can relate my favored method was using traffic lights when driving. The necessity for lights to turn green, especially when you're late drives the mind into an overflow. This only compounds itself when you notice a string of lights, which would otherwise have halted your journey turn out of order in your favor.

Azalea

Using a basic breathing exercise coupled with proper posture and a word of power which naturally follows the elemental progress lends to a heightened awareness and developed mind.

Requirements: None

Pronounced ah-zah-lee-uh, with the last syllable being more wispy, the word of power itself takes on the manifestation of the void-in-self. The Disciple should seat himself or herself with the heel of the right foot tucked under the rear end so that the heel is pressed against the tailbone. The left foot can be tucked under the right knee or rested upon it. Some Disciples like to arch their left leg, resting the foot some inches straight ahead on the floor. The back should be erect and the fingers shall also take a posture. Index fingers should touch the thumb of the same hand, creating a circle. The left-hand circle will overlap the right and the middle, ring, and little fingers will then meet those of the opposite hand at peaks. This is sitting in azalea. The word is then chanted slowly as you focus on the aspect of yourself you wish to empower. Perform this exercise for at least fifteen to twenty minutes or more each session to hyperstimulate your mind. Some Oracles in the Cabal sometimes wear a patch of the azalea flower on their robes to signify this powerful aspect of voidcraft.

Psionic Sensing

Similar to a Necromancer's ability to sense death's presence, the void counterpart allows the Disciple to pick up on specific energies aligned with time, space, gender, elements, life, death, positive, negative, and much more. Initially requiring a void whisper, this becomes automatic with practice and mastery.

Requirements: None

Void Whisper: Sularum (Soo-lah-room)

Either passively taken in like a breath or actively applied through touch or a deep gaze, psionic sensing requires the Disciple to open his or her mind as though entering a relaxed, meditative state. From this state, the void whisper is to be calmly and slowly spoken in your mind or verbally whispered. From the ambient, passive sense the astral body is opened for all types of energies to flood the senses. This can lead to a mixed understanding of an area. However, this is good for acquiring general powers in place and for filtering through different types of energies. By actively applying this technique the Disciple can observe and discover specific energies that are in place. The key to this is to keep one's astral self open and to maintain the void whisper with your breathing until you've grasped the knowledge of the energies nearby. Again, this will become automatic with prolonged practice and attunement.

Void Meditation Alternate Techniques

To close this book of the grimoire, I will add some alternate techniques

for one of the greatest hang-ups in the occult world today-astral projection and void meditation. The following were written as part of an instruction given to my Disciples in the Cabal Sanctuary and has since been posted to our website for all to read.

It has been repeated for years throughout every coven, order, brotherhood, and every other occult circle that astral projection-while very enjoyable and enlightening as well as empowering can be a very difficult task for many. Its no secret that the Void Meditation is a foundational rite that every Disciple has to understand and execute to a sound degree to complete many other rituals. However, unlike in ages past when remote viewing and projection were common practices that were to many were their main, or only method of working magick. However, in the modern era, this practice, while still highly respected and used commonly has become a very difficult practice to complete to a level the Cabal feels is satisfactory. We know that magick evolves and changes just like creatures of lower vibrational levels like animals, plants, and humans. To this, the Cabal has also known the necessity of being like water to acclimate to the changing magickal currents. If astral projection in a conventional sense or the Void Meditation has become a snare in your craftwork, these following techniques can be used as alternate methods to fulfill the same purpose as they effect the Spirit in much the same manner. Should you find these to work for you better than you've found in your Disciple packet, then by all means I encourage you to substitute it in place of the Void Meditation.

Before going into the following techniques, a main point I must make clear is something that our Necromancers learn. The Disciple must learn to place themselves in a position that the body isn't at work it keep itself from slumping or falling over, or sliding. When placement, weight, and gravity hold you in place, you'll be better off as you won't have to mentally focus even basic attention and effort on maintaining posture. In this, we allow the body to act as it were dead which in turn allows the mind and Spirit to work at its fullest potential. Breathing is also important as you want to breath as slowly as possible. Again, this is a throwback to the dead self so that the Spirit can take over and erupt from the flesh.

VII: Alternate I (Darkness)

Seat yourself in a straight back chair or recline with your back and head elevated and allow the body to rest limp. Do not place yourself in a position that will make you uncomfortable as this will trigger physical discomfort which causes the mind to adjust. Also, do not place yourself in a way that your mind associates

with sleeping such as in a bed or in a bedroom. Close your eyes a in a silent way allow your mind to focus on the darkness of the back of your eyelids. When any visual sensation calms to a deeper blackness, simply focus on the basic idea of entering the darkness. Do not think of it as a vortex, gate, or wanting an out of body experience. By the time you begin thinking of "falling" into darkness, your third eye will already begin to vibrate and be heightened to the vibrational level of absolute psychism required for projection. The third eye/crown chakra will express the feeling akin to having water ebb and flow over your head. This is all that is needed as this continued vibration will arouse the other chakras and lead to entering the void. It is very simple as you only need to allow your Spirit to be enveloped in the darkness without requiring any mental focus or physical response to prep yourself.

VII: Alternate 2 (Auditory Overload)

For some, a heightened spiritual state is not achieved through silent contemplation and internal focus. Others find their vision quests come amidst an onslaught of noise. This works particularly well when there is music, television, people talking, and so on. As in the first exercise, seat yourself accordingly and allow the body to be proverbially dead. Now, close your eyes and rather than focusing on the darkness, focus on the surrounding noise. Begin by paying close attention to each source of noise. Listen intently to every detail of it and obtain a clear understanding of it. Then move to the next source of noise. Obtain the same level of understanding and filtering each layer of sound. Once you've gone through each source of sound, attempt to focus on all of it at once. This can be a bit of a difficult task, but its the attempt that matters, not actually being able to do it. As you allow your mind to work hastily to condense all noise to one layer of sound, remove all notion of needing to project and simply relax in the mindwash of sound flooding your mind. This will create the same vibratiional current within, but will work from the deepest levels and work upward until the Spirit is seperated from the body as needed.

VII: Alternate 3 (White Noise)

This method falls into a modern brach of urban magick known as technomancy. This can be done entirely auditorily as well as being done in an audio-visual way. Using the Psychosensory Gate is a basic example of this: using imagery and sound to pull the Spirit while subduing the body. However, in this technique, we use two very basic and easily accessible components - static signals. The best way to utilize this is to use a television and turn it to a channel

that has no signal. The goal is to be able to gaze into the ocean of black and white anamorphic patterns continually changing style, shape, and placement while allowing the static noise to flood your ears. Again, you should place yourself on a couch or chair centered in front of the screen with the volume turned up loud enough to drown out outside noise. The body is kept in its mock death state as you gaze directly into the screen. If you can relax enough to allow yourself to stare, even better. If you're prone to blinking, close your eyes and allow the screen's light to dance against your eyelids akin to a muted version of the aurora borealis. Otherwise, allow the static (white noise) to overflow in your ears, but keep it at a volume that is comfortable rather than of being so loud it creates discomfort. Simply allow this process to continue without mentally focusing or concentrating on any part of it. Once more, this ebb and flow and non-objective dead resting will heighten the Spirit and pull it beyond the planar veil.

VII: Alternate 4 (Power & Glory)

If not silent contemplation, music, visual mindbathing, or white noise, for some, the mere prospect of power, authority, glory, and bragging rights is enough to fuel the Spirit into incredible action. Take a sheet of paper and use either a special ink, special writing instrument, or other tool that to you represents power. Some Disciples use marbled parchment, resume paper, a special textured card stock for their paper. For ink, some use a calligraphy pen with inks colored by blood or sacred plants, berries, or flowers for instance. Others use the olde world "bloody finger" to do the following. Use these tools to write or draw out the driving force(s) that move you to bend the Gods and the cosmos to manifest your desires. As you're doing this, simply imagine all that will be done to achieve this and what all will be after you've achieved it. You can reuse this paper. Simply allow yourself time to invigorate yourself with these symbols before proceeding. After you've done this, make a sort of mantra out of these things. It can be the actual item (money), the idea (power), or the desire (status) for instance. As a general rule, while you don't have to do this, a smooth mantra allows one word to blend into the next via the last syllable, letter, or vague sound. Now, with a candle, have it lit and ensure it will burn long enough to support a lengthy, deep meditation. Place it on a table, on the floor if you wish to sit on the floor, or anywhere else that will be directly in front of your seat. Gaze into the flame as chant your mantra. Chant it at any speed, pitch, or tone that is comfortable to you. If at any point you feel it rise or lower or change through your voice, don't restrict it and try not to pay much attention to it. Don't focus on any part of the flame other than the white center. Many times, the Spirit will be so drawn beyond the flesh you will stop chanting. By this time, the real effect will be taking place.

Typically, the white of the fire will either flood your vision or create a tunnel effect. Again, do not pay attention to this. This is how your Spirit is leaving the body and using the flame as a vortex to escape Etheris. Simply allow it to take its course and this will yield an out of body experience as well. Similarly, for those who enjoy the outdoors, creating a bonfire and doing the same will work just as well. The crackling of the wood, leaves, and the like can also have a profound auditory effect as well in bolstering this experience.

VII: Alternate 5 (Spa Style)

Perhaps this last approach will appear too chic, posh, or feminine. That's great for our female Disciples, but what about the men? This actually works very well for everyone due to its ability to affect all senses at once. You will use the following: a warm bath or shower, scented candles or incense, music/noise, a towel or blindfold, and some type of food you associate with a realm of study. Let me tell you this is not just any mundane compilation of feel good components. The scent of the incense or candles should be something that triggers a memory or emotional response that reminds you of your craftwork. Your music again, should be akin to the above methods depending on which most ignites your Spirit. The food you choose, again, is something that perhaps you find yourself eating often when studying. As pizza is the standby of many gamers and college students cramming before exams, this choice should be a strong parallel. For myself, in years past, this was always sushi or Taco Bell. Who would've thought it could have an occult power? The blindfold or towel will be placed over the eyes for a bit of sensory deprivation. Lastly, you will either relax in a warm bath or similarly, seat yourself meditatively, but comfortably in a shower. Now that you have these together, it should be obvious what you will do with them. Again, ensure your candles and/or incense will last you long enough and keep your music on repeat. Rather than relaxing, which you can do if that works best for you, many of us choose to loosely let our mind and Spirit converge to a heightened level by reliving past magickal experiences or to live out your magickal fantasies and desires. This focus should be released gradually as the chakra vibrations build up through the Kundalini and eventually all will be buzzing with equal force. By this time, you should fully release your focus and allow your Spirit to continue to fulfill the rest of this process. With all of your physical senses being heightened in this execution, it is easy for the Spirit to be exponentionally empowered to explode beyond the flesh.

Everyone who is struggling with astral projection and out of body ritual work should be finding more success in one of these methods over the Void

Meditation. Hold onto that success, even minutely and build upon it. This will grow into very powerful experiences which empower the Spirit, the psychic body, and makes future work easier since it derives its power from the potency of the Spirit.

Alternative Ritual Work

So by now you've found success in the above and still you're wondering, "How do I use this in ritual work when my ritual space is elsewhere?" We all know that we use various relics for a multitude of ends. In this exercise, you will create a pseudo-enchanted relic of your own that is designed by you and filled with your own empowered memories. Begin by finding any particular item that you would like to use. Some use a stone, a bone, a statue, a picture, a vial filled with an assortment of things of your choosing, and so forth. It can be anything, but it must be something that you will keep exclusively for this purpose. Now, you will let it rest in your hand(s) during the above methods. If you're going to be in water and this relic loses its integrity when wet, keep it somewhere that feels right. Now, upon completing your void work, clutch the relic tightly and replay everything you experienced in your mind. Tell it to the relic, let it create a fervor unlike any other. Let all of that conjured energy from your experience fill the relic. It will through this method become a very powerful channeling device. The objective here is to channel your emotion of your experience into it. Now, when you're going to perform ritual work that requires your ability to work beyond the flesh, simply look to your newly infused relic. Just as you put everything into it, simply draw it back out. Reflect on the experience of your meditations and journeys beyond the body and feel that energy; the joined energies of your channeling into the relic to allow it to fill your Spirit. You will feel when it is to the same level as when you first came back to the flesh after your experience. When this happens, seat yourself with relic in hand as you would with the above meditations and drive your focus on the ritual work. Again, release the need for it as your chakras vibrate. Eventually, and probably quicker than normal, the Spirit will lunge past the body once more and allow you to work your rituals as needed. Of course, you can charge the relic in the same fashion once you've completed these rites as well to further empower it and keep it designated as an "out of body relic" that is assigned specifically to you and functions only by your Spirit.

Ultimately, I urge Disciples to be creative in their craftwork and to utilize their many faculties to manipulate matter, bend time and space, open any vortex, and tap into any wells of power they might find. Voidcraft is no different. From personal experience, I found that the binaural tracks from "Maergzjirah" and

"The Black Gate" have worked wonders in my craft and countless Disciples have also sworn by them as a highly effective tool for their craft. This ties into our white noise alternate for entering the Void. That said, every Disciple is different and the Void is all about wisdom and absolute knowing, however, this starts from within. The Oracle who knows not herself from her marrow and blood through to the furthest reaches of her soul is a charlatan and a liar. The Oracle who understands herself completely, her cosmic place, and the cosmos in the whole is a speaker of greath truths. I say this not to come across as arrogant, but because I speak the truth. This I do so for I had to learn who I was and how I was placed in the multiverse in order to properly and with a sound conscious helps others and teach them the path of Maergzjirah. Study on this.

These techniques are merely a primer for the whole work of the Disciple of the Void. Therefore, I urge you to develop at least moderate skill before continuing onward in this grimoire. The same will hold true as you finish each book of the grimoire. If you attempt to rush through or push yourself beyond your level of skill and understanding, you will only be deceiving yourself and leading yourself to ruin. Be diligent, open, and continually delving into the Void.

Io - Void Disciple of the First Pact

Refining Psionics

Perhaps of the great many occult arts, psionic ability seems most plausible and perhaps the most "real" as it comes and goes on an individual basis. It doesn't require Spirits or Demons to intervene. It doesn't require an altar setup, nor does the Oracle have to feel that he is working his craft through a deep-seated alignment with beings far beyond on rationalizing. Its very personal and intimate. The intimacy can be simply developing a better understanding and a stronger relationship with ourselves just as much as we become so deeply acquainted with others on their deepest levels through our knowledge of all that is. As an Oracle, you see deeper, you feel every slight change in an individual, and ultimately know all things revolving. In most instances, you will know the happenings of someone before even they do. However, this is only the beginning of your training and the first degree in the Tower of the Void. To begin, we learn the basics of an Oracle's repertoire of psionic powers.

Redefining Energies

Before we begin our voidweaving, we need to redefine energy as for their meanings to an Oracle. Much of what we see in modern society is bastardized, twisted, or completely off the mark. In Western culture especially, there is nothing sacred and nearly every sign, seal, sigil, definition, or practice has been perverted by popular culture or the media fiends, thus creating a new definition for the world. For the Oracle, we see past these fallacies and reconnect with the ancient.

Alien – Obscure and strange, alien mind sets are extremely powerful though they do not radiate large auras until unleashing their mental power. However, their small auras are very dense and pulsate with many minute spikes and tendrils. Alien auras tend to radiate in grey hues, like their skin tone.

Angelic – Fluid, dense, and white, angelic auras radiate a flowing aura of calm and serenity. This is found among angels and other minor celestials from the higher spheres. Angelic auras tend to ebb and flow between very close to the entity to an expansive white mist.

Astral – Significant to the astral body; that is, the individual or entity encountered walking astrally while the physical body is in a physical plane elsewhere. The native creature's aura will project, however, there will be a nimbus of violet or indigo that outlines it.

Blood – This reflects not only the actual blood flow within an individual; life force energy, health, disease and sickness, strength and weakness, but it also

reflects the potency of the individual's soul or their magickal potential. When it applies to the physical body, it will be perceived and felt more directly. When the Oracle observes this aligned with the Spirit or on the occult arcane level, it will be seen and felt more abstractly. This aura is viewed in a shimmering crimson though not liquid-like as would be considered the norm by name association.

Celestial – Radiating in a vast bright white, it is the light of light and is blinding to the mortal eye. Celestial energies, while generally are serene, they are immensely powerful and can become tyrannically oppressive. These auras are native to the Gods of the celestial spheres.

Dead – This is the truly dead. A hollow husk with no remaining trace of life essence within or near it. This is a 'nothing' aura. You simply feel the emptiness of its being. Without any energy within it, it doesn't radiate any aura.

Demonic – Chaotic and powerful, these dark red auras are reserved for the abysmal denizens of various lower planes. We see a slight variation in aura color when dealing with notable Demons holding rank in their individual spheres. Ultimately, these are powerful, moving auras that shake most people without them ever knowing the source.

Diabolic – Akin to the Demonic, a diabolic aura is not so chaotic but more fluid and pulses like a slow heartbeat. Fiery wisps scatter about beyond the main aura and those who find themselves in it are usually subject to feelings of weakness, absence of confidence, or experience a lack of backbone.

Elemental – Based on the cardinal elements: earth, water, fire, and air/wind, these take forms reflecting their base element. This is most easily observed in nature and with elementals. Fey also display this as a sort of halo around their own native aura.

Emotional – The broadest of auras, these can take any form, color, and express any number of variable effects which are projected at whoever nears the individual. When emotions run high, anyone nearby risks being subject to having these emotions forced upon them, thus becoming their own.

Fallen – Strong, vibrant, and serene, the Fallen Angels project an aura that, similarly to their celestial kin, is quite powerful yet it takes on the darkness of their being. Being around the Fallen will stir feelings of power through patience.

Fey – Flowing wildly like leaves in the wind, fey creatures' aura can be observed stirring about and with an unpredictable ebb and flow. Depending on the native region of the fey there is a noticeable halo or second aura that creatures a narrow nimbus aligned with their element.

Lycanthropic – Shapeshifters; lupines and even dopplegangers radiate a very chaotic, wild, untamed aura that changes color by their primal instincts and what predatory setting they are in at the moment. Doppelgängers are something

to be observed more strategically as they will do well in adopting an aura akin to the form they are taking, but again, the chaotic electricity-fire type of aura will be a faint nimbus. The Oracle would do well not to mistake their identity.

Psionic – Shallow and dense when well controlled, psionic auras are violet and indigo owing to the mass of power projected by the third eye. This can become almost purely white when manifestations are unleashed or when the individual is perfectly attuned to the cosmos. The aura also erupts like a wave crashing into the shore when applied directly in voidcraft.

Shadow – Smoky and in dark greys or black, shadowfolk radiate moderate auras that buzz like high frequency drones. They can go completely blank and flat without radiation if they need to assimilate forms or fill other shadows.

Undead – Spirits and corporeal undead project auras that appear more like black holes which consume all other essence around them. Tendrils are commonly observed with vampir and other voracious intelligent undead as these lash out and reflexively drain the life essence of the living and consume ambient energies as well. Color can change depending on the mood or feeding stage of the undead entity.

Zhanith – Auras of the god-like shadows are similar to their lesser shadowfolk kin, however, they are much more potent and dense. They further tend to be self-animated which take any multitude of forms.

Tatsujin vs. The Eye of the Oracle

In Japanese tradition, according to Mikkyo Buddhist spiritual practice, the tatsujin is the individual who has become complete; one with the divine; completely balanced and attuned to the universe. In the Cabal tradition, we acknowledge these Void Souls as "Eyes of the Oracle" because to be one is to be one with Astrael. Going beyond the tatsujin concept, the Eye of the Oracle is further endowed with a working knowledge of how to bend, manipulate, and command the universe which he or she has become so attuned with, whereas the tatsujin merely exists at the apex of this balance and works within the Etherian boundaries of this plane. You see a similar parallel in Hindu practice and elsewhere throughout ancient religions.

The goal of the Oracle is to achieve not only a perfect knowledge of the cosmos, but to be able to control every aspect therein. To us in the Cabal, the title of tatsujin would only be held at the sixth or seventh degree of the Tower, with the necessity to go beyond balance and wisdom and into absolute control of the multiverse's many elements, energies, and egos.

Manifesting the Void

Not all Disciples will manifest in the same way. Some prefer to use basic meditations, others utilize mirror gazing, while others enjoy manifesting their psionic power through means similar to the arcane Disciple's casting of spells through rituals or by using whispers in conjunction with an immense surge of energy. Below, we discuss some of the main techniques employed by Oracles to manifest the void essence.

Aura Sight

This basic technique develops the third eye to see auras from all entities.

Requirements: None

Void Whisper: Sornath (Sorr-nah'th)

Directly applied, the Oracle maintains a soft focus on an individual and whispers the void word or chants it in the mind. This will stimulate the inner self and reveal the aura radiating around the individual like a second skin.

Mirror Sight

Becoming an effective Oracle, and an esoteric Disciple in general, it becomes necessary to be able to utilize common divinatory mediums to discern the presence of spiritual entities as well as times and places beyond the present. Gazing into a mirror, one should be seated so as to allow for a semi-soft focus to aim over your shoulder where the vision will materialize.

Requirements: Mirror; seated as noted.

Void Whisper: Sonagast (Soh-nuh-gah'ss't)

With the mirror before you, it is often best to light a candle between you and the mirror, though it is not necessary. Begin by focusing a soft gaze at your own face. Turn your thoughts inward to encircle the person, entity, time, or place you desire to manifest. Make this focus as concrete as possible in all details. Once accomplished, gaze back upon your own face and begin the mantra of the void whisper. Allow your thoughts to gradually remove themselves from your mind and thus open the gate for the materialization. Many times, Spirits will use your own visage to morph in the mirror, though they may, as well as with most Demonic forms, appear over your shoulder. With this connection made and materialized, you may begin any further communication or scrying you desired. Ensure you maintain your soft focus at all times and utilize your second sight to make out the fine details.

Materialize Energy

In order to successfully fire off spells and manifest psionic powers, an appropriate level of energy must be present for this to occur. This psycho-materializing power is also incredibly useful for evocations and spirit communication.

Requirements: None

Void Whisper: Zazorul (Zah-zorr-ool)

This can be executed in any posture at any time. The hands are to be held out before you with palms facing each other at about a distance of about four inches. Gaze into the gap between your palms and envision a pyramid glowing within. Focus your energies and drive it into your hands. Now gaze within the pyramid and see a glowing essence. Will it to enlarge and then compress it. Send more energy into it and compress it again. Continue this until the pyramid is filled with a heavily concentrated energy ready to burst through the walls of the pyramid. Move it around and point the apex in various directions. With this control, you can fire it from the pyramid like a ray of energy or you may even wish to place it somewhere in your ritual space and open the apex in order to saturate your sacred grounds with the amassed energy you've concentrated. This unleashing of energy is entirely based on will, but it is also entirely simple and should be experimented with until you've developed a reflexive application of this power that can be quickly charged and unleashed as needed.

Energy Orb

Channeling raw emotions into physical feeling is a skill utilized greatly by psionic Disciples. By materializing a self-contained coagulation of energy, the Oracle is able to influence and even control the emotions of others or amplify those in a set area. In some instances, these orbs, when charged enough can physically upset another's own status.

Requirements: None

Void Whisper: Aurino (Orr-ih-noh)

This rite is performed in much the same way as the Materialize Energy power. However, your hands are to be placed the shape as if you were holding a small medicine ball. Instead of the pyramid, envision a translucent sphere which slowly turns about in the gap of your hands. Gaze into it as if to scry, but see the images of the emotions you wish to charge it with. Most Oracles do so by envisioning the individual or area targeted becoming saturated with the channeled emotions. How would you see it? Place it into the sphere. Allow those very emotions to rise within yourself and allow it to further overflow so that all of this energy is concentrated into the sphere. Move your hands around the sphere

and feel its weight. If you've targeted another, throw it into their very soul as if throwing a ball, or smash it against the ground in the area in question to unleash the energy as desired.

Transmutate Energy Field

The Oracle's ability to identify and change the energies in a given area are essential to confronting various conflicts as well as creating a strong stage for casting spells, executing rituals, and manifesting various energies and entities.

Requirements: Quartz or amethyst shard

Void Whisper: Vazsrakne (Vah'zh-rahk-nay)

At any time, when you encounter an energy that you need to manipulate, this simple manifestation can be utilized to alter its properties. In most cases, it finds great use when needing to subdue an overwhelming force or heighten another that is too weak to discern greater detail. Simply hold your left hand out into the energy as you hold your right hand to your third eye; stone in hand facing away from you. Envision the energy transmuting to the level or form required as you chant the void whisper. You will feel the energy signature change in your left hand. Continue this until you've achieved the desired result.

Summon the Soul Serpent

Called the Kundalini in other traditions, the Oracle learns how to quickly conjure the amassed sexual energy needed for the explosion of the crown. This technique is a 'safe' way of achieving this goal in a relatively short amount of time without potentially overloading your chakras and poisoning the Spirit. It should also be noted that sexual energy in this sense is not in the usual sense, but in that it is primordial, carnal, and at the very core of one's being.

Requirements: None

Void Whisper: Omandrol (Oh-muhn-dro'ull)

This is best completed when the Oracle is seated in the lotus, fudosa, or archon position. It can be done while standing, but it is much more difficult to maintain the soft spinal balance necessary. As you seat yourself, remain balanced on your spine without having to contract your back or abdominal muscles. Hold your hands together gently with the fingertips meeting each other while maintaining a slight distance between the fingers. Clear your mind and obtain a state of "no-mind" where all is dark. Think to yourself, "I am the Void and the light of wisdom". Cement this in yourself as a psycho-spiritual affirmation and proceed to slowly hum the void whisper as a mantra. Feel the fire begin to unleash at your base and slowly coil itself upward along the spine into and out through

your crown. This will be followed by a state of pure knowing, belonging, and "oneness" with the Void.

Having obtained a fluency with these manifestations of psionic power, you are ready to forge the first pact with the Void. At each degree of apotheosis upon entering the second, a Disciple swears a blood-bound oath to further unite his or her soul with the Void as well as exchange an aspect of their mortal being (weakness) for the supremacy of the Oracle's dominion. This is not to be taken lightly for to speak it, one can never retract their words. It is an oath. A promise.

The First Pact

Enter a state which is aligned with your Patron. This may be seated and in a pseudo-meditative trance or it may be in a frenzied dance. Either way, you are to find this state of alignment as you feel its unity with your soul. You are then ready to swear your vow and mark the pact with your Patron.

Blood is to be drawn from the left hand and then smudged over your third eye as well as the palm of the right hand. Hold your hands out with palms downward and orate the oath with complete conviction else you'll not be answered and guided in your apotheosis. The Pact solidifies your union with your Patron and you are giving them something both physical and yet spiritual in turn for their many gifts. Such is the nature of otherworldly beings and you are now to honor this tradition of unifying your mortal being with the immortal.

"(Name of Patron - N.), I arise before you as a Disciple of the Void. Let you know me as one. I am no Oracle by any great measure, though I shall become one through your guidance. Show me then, (N.) where I fail and what I must do to step further into the Void; to stand nearer your throne."

Making such a pact is concrete and binds you totally with your Patron. With it being made, meditate on your ritual work, manifestations and your own observed level of skill. Focus on what would make it better for your time in the Void and then set goals for yourself to achieve with the coming rites and psionic powers being given in the next book of this grimoire.

IIº – Void Disciple of the Second Pact

Channeling the Void

Having made the first pact, you've raised yourself higher into the vibrations and planes beyond this of Etheris. You've learned the basics of the void arts. You're becoming a psion, an oracle, a medium, a walker of the Void. With these basic concepts handled with at least moderate proficiency, you're ready to continue onward toward your astral apotheosis.

Remember the soul serpent? This we now take to a new level as you will need to learn to conjure the deeper powers of your mind-spirit body within yourself, which we call the soul to manifest grander things. If you haven't yet caught on to the key element to these workings, its all about intent and a genuine desire to fulfill what you're undertaking. In the Black Scriptures, the Keys of Mastery were given as a set of laws which define magick and any art of the soul. I repeat keys one and two here as they are paramount in the void arts.

I. Magick is not an area of study, nor is it an aspect of self - it is the power of the soul being employed to action; to live and to act on a higher plane, shaping the lower world of flesh as one desires.

II. Doubt is failure. Thoughts exist on a higher plane, therefore their affect in lower worlds are much greater. Even the smallest sensation of doubt will result in disaster and failure in all things. To believe that by performing some act or executing a particular rite one will achieve greatness, they will in turn achieve grander outcomes.

How does it all come into play then? As a Psion, your work relies on thought; will and desire; active propulsion of your intent which manifests your wanted ends. Considering the mind is *the* weapon and tool for you with voidcraft, would you not agree then that to have doubt in yourself or your arts would render them completely useless and powerless? To this, you may be analytical and rationalize. Magick and the workings of the soul or not psychology as some theorists argue; that all is rendered in the mind and all perceived manifestation is a figment of your imagination, but your psychological state has everything to do with the outcome of all that you will do here. So long as you keep this in mind, you'll be a successful individual. Lose sight of this and you will lose sight of yourself and in turn, lose every step toward mastery and apotheosis you've gained throughout your journey.

Sometimes I have urged novices to simply tell themselves that anything that happens, say for instance, the traffic light turns green as they near it is directly due to their intent. This is good for novices to believe their own press as it were for it reinforces their confidence in themselves and their arts. However, this is not to be continued when you actively find that there is no physical or coincidental explanation for what is occuring. The sooner the better. Otherwise you may find yourself living in a bubble of self-deception without any real power to show for it. Learn to tell the difference as you begin to amass some true skill and quickly cut off the affirmations in lieu of realizing that you are actually in control.

Psychometabolic Augmentation

This arena of study and execution has often times been disregarded or completely put down by many know-it-all self-styled magicians as they don't see total bodily or physical manifestations as capable of occuring in this plane. They couldn't be more wrong. It has been observed in ancient times that masters of the Mahayana Buddhist tradition were able to produce a wide heat radius to warm themselves and others travelling with them in the dead of winter. We also see how this occurs with individuals who are undergoing torture sessions. One learns to separate the mind from the body and control bodily function. This is what we call psychometabolic augmentation. Through it, the Psion learns to alter his or her body to perform as needed.

We begin with summoning the soul serpent. This again is important to be able to do well so that you can open your body for the channeling of energy, clear your meridians, and empower the chakras. This will become more natural and reflexive to quickly complete with practice. For the time being, just do it as best as you can and continue with your ritual work.

One of the best ways to quickly clear the body and allow itself to clean up any damage, blockages, and the like is to fast. Fasting is not a sacrifice, but helps the body to repair anything that is in a state of disarray or is in need of mending. This also allows the physical body to focus on the mental and spiritual bodies as it no longer needs to be concerned with digesting food, breaking down and sending out nutrients. This makes the voidcraft much easier to work with as now your whole body will be aimed toward where you focus your energy and not on other functions. While fasting will likely initially shock the body unless you're acclimated to this type of lifestyle, it will yield greater benefits in both the short term and the long term.

With the following indiciums, you will require the conjuration of your deeper energy rising from the soul serpent. Of course, if you possess a supernatural affinity for psionics, then you won't need to do this. Rather, you will just need to manifest your energy in a way that is more conducive with your void work.

Augment Metabolism

By projecting one's intent, the bodily functions are quickened to bolster matabolic rate, boost energy levels, and heighten awareness.

Requirements: None

Void Whisper: Esunalir (Eh-soo-nuh-leer)

Conjure your void energies and as you do, look deeper into yourself and observe the blood flow in your veins as you begin to chant the void whisper. Watch as each cell begins to move faster throughout your body. See your organs working quicker. Hear your heart beat faster. Feel your lungs breathing deeper and taking in more oxygen. At the point when your energies erupt, shout the void whisper and feel as your body 'sheds' its slower self. This power usually lasts upwards of a week or more; your body gradually slowing down around the fifth day of the process.

Quicken Body

By focusing the mind inwards on the bodily function, the body is infused with a supernatural power as well as rewires the brain to force the muscles and tendons to work as a whole unit rather than as singular and sub-compound units.

Requirements: None

Void Whisper: Zulfransa (Zool-frahn-sah)

Begin by summoning your energies as you are most comfortable and envision your muscles growing more lean and chiseled. Feel their strength growing and becoming more elastic. See yourself performing various actions which require swift movement such as fighting, running, jumping, or dancing. As you do this, begin the void whisper mantra, allowing it to become louder as your energies rise. When they overflow, shout or in the means that is natural, orate the void whisper and bask in the heightened quickness of body. This typically lasts about three to four days when first learning this power, successively lasting longer as your body adjusts and your mental prowess expands.

Enhance Strength

Drawing deep from the well of psionic power, the body is bolstered to perform superhuman feats of strength. This amplified muscular dominance has

been observed in Psions who previously were quite weak and were then lifting hundreds of pounds with ease and destroying solid and very dense objects with a crushing force in their fists.

Requirements: None

Void Whisper: M'raskau (Mur-ahs-kaw)

As you start to summon up the void serpent's energies, physically see the object(s) you seek to move, destroy, or otherwise overcome. Now, begin the void mantra as you envision yourself effortlessly accomplishing your goal. With your energies starting to overflow, shout the void whisper and unleash your new power. In most cases, this power burns out rather quickly; only lasting about a day's time or less depending on your level of mind-spirit-body union.

Healing Hands

Psionic and faith healing go hand-in-hand inside the Cabal's arts. For this, the psion focuses on the the health of an individual and channels forth the inner energies to mend and repair their body.

Requirements: None

Void Whisper: Halyzer (Hah-lee-zay'er)

Able to be performed in close proximity or from afar, we shall begin with working this power over someone within the range of touch. Have the individual relax and open themselves to your energy. Calm your mind-spirit and softly repeat the void whisper as you envision your energies enveloping the individual and releasing all pain and affliction from them. Now place your hands over the afflicted areas and hold them there for a minute as you chant the void whisper until you feel your energy overflow at the point of affliction. Continue to do this over each of the cardinal chakras as well. You don't have to make physical contact, but for some this is preferred.

At a distance, simply envision your energies being conjured within yourself as you chant the void whisper. See the individual you wish to heal and see your energy enshroud him or her like a dense fog. Think to yourself the intent of you performing this rite. After about five minutes, the energy spike will usually die down at which point discontinue the vision. Repeat daily if needed.

Doppleganger

Mental energy is creative energy and as such, the Psion is capable of temporarily altering his or her appearance, or at least how others perceive their appearance so that a multitude of ends may be accomplished.

Requirements: Mirror or reflective surface

Void Whisper: Adrathuszra (Ah-drah-thoo-zhrah)

Capable of being manifested anywhere at anytime, you will need a mirror to hold or have placed in front of you. The mirror can even be a window, a pool of water, or other reflective surface. Gaze into your eyes and envision the way you wish to look. Begin chanting the void whisper verbally or mentally. This tends to work better if spoken slowly in a deep tone or even hummed as the vibrational energies do wonders. Continue this until you see your reflection begin to transmogrify. This will usually appear rapid and violent before settling into the chosen form. When you see this reflection, your work will be done.

Note: This will take some extra time to master. When you first start manifesting this power, the effects will usually only be a few minutes, but this will gradually last longer the more you become attuned and used to it. Learning to retain a strong focus over long periods of time and splitting the mind will drastically enhance this power and remove the need for a mirror.

Demon Flesh

Just as one can bolster muscular strength, the Psion is also capable of hardening the flesh and making the body more resiliant to pain and damage.

Requirements: None

Void Whisper: Doroszik (Dah-roh-zhick)

Envision yourself standing in a warzone or battlefield. See the fight ensuing around you. Pick a side and see your enemies. Now, begin a deep hum that vibrates your spinal column. Now picture a horribly grotesque and yet brutally powerful demon coming close to and then into your body. Visualize it overlapping your body like an abysmal aura. Confront your enemies on this mental battleground. Allow them to strike you. As they make contact with you speak the void whisper commandingly; stopping the attack and sending it back. Continue to allow this and with each successive strike, speak the word more intensely and louder. The demon should also become more and more materialized. When it is ready to join your body, shout the void whisper as something that truly would be unable to withstand hits you. It will do no harm. Instead, the demon and your body become one. See it. Feel it. Walk away unscathed from the nuclear blast or the load from the trebuchet. Return to your real surroundings and feel the ungodly energy surging through you. Feel your new armor and enjoy it.

Elemental Aura

Learning to channel energy usually results in a heightened temperture or a hot, vibrant aura. This power reflects the Psion's needed element to radiate from

his or her person. Consider the basic elements; a raging, fiery heat to a cold, frosty mist; a soft, hearty and moderate energy to a swiftly moving current of wind. This can also be developed into other sub-elements such as metal, blood, and even the essence of life and death by a trained Psion.

Requirements: None

Void Whisper: Alom-b'raka (Ah-lohm-bah-rah-kah)

As you begin to conjure your energies, see the serpent wrapped around your spine. See its form become a reflection of the element you wish to radiate. See all of its features alter as well as inflict that energy upon your chakras. Doing this, you will feel-for example-a chill overcome you or an electrical surge dance through your body. At the time when you first feel this elemental pulse, begin chanting the void whisper until your energies erupt at which point you may shout it, whisper it, speak it in your mind, or in some other way fully release the power of the word. As you do, you release the full elemental aura.

Insomnia

Alterting bodily function also allows the Psion to completely reprogram his physiology, at least for a time. This particular power is concerned with enabling the body to withstand days or more without any rest without becoming fatigued or otherwise succumbing to the rigors of sleep deprivation.

Requirements: None

Void Whisper: Inisombra (Ih-nih-sohm-bruh)

Rather than conjure your energies up through the spinal column and awakening all of your chakras, you will instead focus all of your energies into your brain. Envision a clock rapidly passing time as the sun and moon cycle swiftly through the sky. Feel your power that has not and will not fade. At the moment when your energies overflow, unleash the void whisper in any form you desire. Note: This typically will triple or quadruple your effectiveness if you are a novice and will exponentionally extend it's ability to hold your body in a strong state without sleep as you develop your senses. Also, there is no sudden crash when it wears off; just the gradual sleepiness that occurs naturally.

Resiliance

Just as the Psion learns to forego sleep, he also learns to go extended periods of time without food or water. This power was developed by an Romani Oracle of the Cabal who was imprisoned in a death camp during World War II.

Requirements: None

Void Whisper: Maradoj (Mah-rah-dozh)

Begin by entering a meditative state. Focus the vision of this meditation on your digestive system. As your body makes any swallowing, gurgling of the stomach, movement in the intestines, instantly call your vision there. Observe it and then will it to slow down almost to a complete halt. Feel your body physically slow to conform to your will. As they synchronize, speak the void whisper. Continue this throughout your entire digestive system until your innards feel as though its is 'dead' an not working. Now, return to a basic meditation and see a white nimbus surround you. Feel it close it and overlay like a second skin. As it hardens into a shell around you, unleash the void whisper one last time to seal this stasis.

Note: Just as with the above power, this too will last days or even weeks before you begin to feel any hunger or thirst pains and your body will not shut down and fail without it. As this can be very hazardous, use discretion when first learning to master this power.

Fortified Spirit

The pinnacle of psychometabolic augmentation manifestations, this power was developed by one of my fellows which I learned from in Ithalembor. Capable of doing everything from hyperstimulating one's chakras (which is useful for everything on the magickal-psychic-spiritual path) to stopping the aging process, this manifestation of psychic power can be channeling into anything required by the Psion as it opens channels of near godlike power to the trained individual. Even at a novice's level of mastery, it empowers the craft in ways that could only be dreamt of.

Requirements: A circle of salt to stand or sit in, a pouch, parchment, blood of the Psion, any natural cord (twine, hemp, etc.)

Void Whisper: Nyzhoka (Nih-zhoo-kuh)

To begin, a circle of salt is to be laid out so that you can comfortably sit or stand in it per your preference. Next, you will prepare by entering a soft meditative state. By this, I mean that you are totally relaxed and open to all incoming and outgoing energies. Your mental focus is also relaxed except that you are aware of the fact that you are mastering psionics. Take the parchment-which needn't be more than a quarter of a standard sheet, square-and set it before you within the circle. Draw blood from your middle finger of either hand and anoint your third eye with it and speak the void whisper. Bring the parchment to your third eye where you will press and hold it as you transfer your energy to the parchment through the blood. Speak the void whisper once more. Now, you will go deeper into this meditative state whereby you will conjure your energies entirely and then as you overflow, transfer all of it out into the salt circle. See it glow with

your essence. Feel the power radiate. As you sit within the vortex of your own psychic manifestation, observe as your chakras react. This will be different than at any other time. When you are ready to reclaim the now heavily charged and pure void energies, shout the void word with a strict command and breathe deep and swiftly like a vacuum and pull all of the energy inward. In that moment when all energy is within you, break the circle by grabbing some of the salt and placing it upon the parchment. Bind the parchment now by folding or pulling the sides up and tie it off tightly. Place it within the pouch and tie that off tightly with multiple knots. A key I learned is that you should not exhale after you've drawn in the energy until you've tied off the pouch so for some, you may have to work quickly. As you exhale, feel how the energy has not escaped you in the slightest. Carry the satchet with you to keep this power radiating at all times.

Focusing this energy is simple and is just like with anything else. You simply need to visualize while conjuring your energies and then unleash it all at the directed objective at the point of overflow.

The Second Pact

Once again, enter into a unified state with your Patron.

Blood is to be drawn from the left hand and then smudged over your third eye and drawn downward along the bridge of the nose.

"(Name of Patron - N.), I have coursed my way through the labyrinth of the mortal body and have altered my own to withstand the rigors of the Void. Observe the blood in my veins, the electricity in my brain, the oxygen in my lungs; the strength of body through mind; the fortitude of mind through spirit. Bless my mortal mind (N.) and bestow upon me your perfect insight."

As with the first pact, it now being made, again, meditate on your ritual work, manifestations and your own observed level of skill. Focus on what would make it better for your time in the Void and then set goals for yourself to achieve with the coming rites and psionic powers being given in the next book of this grimoire.

IIIº - Void Disciple of the Third Pact

Clairsentience & Divination

When the Psion learns to alter his or her body to act in accordance to the will, rather than the environment, then broader horizons can be reached. This book, the techniques and powers are very direct and the Disciple will require to rely on a truly astounding inner strength to keep up. Despite the title, we come to know that the Oracle will in time gather a masterful knowledge and application of clairvoyance, clairalience, clairsentience, clairaudience, claircognizance, and even clairgustance all while pursuing the Eye of the Oracle.

Divination requires supernatural forces or, a supernatural force working through the Oracle to discern some knowledge that would otherwise be hidden and impossible to learn. Clairvoyance is innate and truly psychic. For the Oracle, both are equally valid and are to be mastered as doing so opens up a multitude of gateways into uncovering knowledge that would otherwise be locked up indefinitely.

Void Walking

We begin this book by following the lesson of the ancient Oracles of the Cabal. Void Walking is a more physical form of remote viewing, astral projection, ghostwalking, and all packed into a single uniform manifestation of psionic power. This is completed by a ritual that alters the Spirit of the Disciple indefinitely.

Requirements: Blood from both palms, dove's blood, nine candles (white, black, purple, or any combination thereof)

Void Whisper: Sudranakos (Soo-drah-nah-kos)

Begin by making a circle with the candles around you. Light them starting with the candle which is most directly in the west and light them toward the north and then to the east. Return to the west and light them toward the south and to the east. This is symbolic of the enlightment. Now seat yourself accordingly at the apex of the circle and enter the meditative state. At this time, you will draw blood from your palms and join it with the dove's blood with your hands being drawn together. Using this pool, anoint your third eye. Draw circles around both eyes as well as draw the blood downward from your eyes. Retain your posture and focus your meditative vision within yourself. First you will want to enter into a meditation from the trance you've been in. Begin chanting the void whisper. Now, with eyes closed see the faint colors dance across the back of your eyelids. Allow them to almost make your feel weightless or even dizzy. Follow their energy current into your third eye. Envision Astrael seated before you in

the sage seat, focusing her mind's eye in the same manner. Use your third eye to move about, seeing all that is; material and immaterial alike. Notice Astrael's do the same. Concentrate your psychic gaze at her third eye as she does the same. Eventually you will feel the link solidify. This happens with a burst of energy, a sudden cold, heat, or electrical shock. It also can present itself by physically moving you or throwing your head back. Regardless, wait for this perfect link to be established. When it does, unleash your focused energies and shout the void whisper into the mass of psychic energy to create the final aspect of this rite.

Note: After completing this rite, it is often wise to rest for a few days as the third eye may feel somewhat sensitive or painful when stimulated directly following the joining with Astrael.

Completing this rite opens a very wide gate for the Psion as all future workings become far less strenuous on the individual and, as higher levels of mastery are obtained in this field, partial or even total physical manifestation can occur despite working only from your void body, or what some call the astral body. Ultimately, this creates an untold number of opportunities.

Precognition

Without tarot, pendulum, or other device, the Psychic is able to learn some future event through the heightened psionic currents flowing from within.

Void Whisper: N/A

Rather than a word of power to fuel this power, a positioning of hand gestures alongside a deep hum and internal focus fire off this psionic manifestation. The hand is to be made as thus: the index finger and thumb are touching at the tip to create a circle. The middle finger overlaps the ring finger and the smallest finger is slightly bent and locked. From here, both hands may be placed at the temples on either side of the head, or the right hand touches the third eye with the middle-index point as the left hand is opened and held outward to take in various energies. The hum that follows with this is as deep as you can comfortably manage without forcing a gutteral throaty rattle. This vibrates the chakras and stimulates the pineal gland.

By doing this all while keeping your mind clear and receptive, you will be able to pick up on various energies. This is similar, but unlike that of feeling energies in place or residual, rather there is a sense of knowing that whatever you are feeling has not yet happened upon the area. Focus deeper on the energies of interest and observe how they alter and take shape. This is the prcognitive vision unfolding. That same sense of knowing will also start fleshing out times, dates, names of individuals involved, & etc.

We go a step further now with this. As to this point, it has been in general, we examine focused precognition. Essentially, this is done entirely the same except that rather than keeping a void mind, or no mind as it were, you create a split. Part of your void mind is open while the other focuses on a specific person, place, thing, time, even a memory as they can expand into future events. As with all arts of a metaphysical or deeper spiritual nature, these too become more potent and automatic as you gain confidence and proficiency.

Observation

By quickly switching into the void mind, the Disciple is able to capture a glimpse of a person or place at a distance.

Void Whisper: Senemordos (Seh-neh-mor-doh s)

Begin by focusing on who or what you wish to observe. Create a general concept in your mind and open your senses. Chant the void whisper at a pace that assists in the mental image materializing for you. Continue this process until the vision is clear at which point you will cease the chant and focus all energies to the observation of your psychic vision

Hands of the Ethereal

Utilizing the psionic senses, the Disciple alters both energy and the planar atmosphere to obtain a physical sensation of persons or objects at a distance.

Void Whisper: M'kyras (Mih-keer-ess)

This is most easily performed while sitting in a void posture or if in the Archon seat, to have elbows rested on a table or other ledge. Calm your mind and picture the person, place, or object you wish to interact with. Create a vague image thereof as you clench and release your hands a few times. Turn them upward and hold them in a relatively relaxed state. Begin repeating the void whisper slowly. It should begin very clear and mantra-like. As the energies begin to rise within your being and the image becomes more material, you should begin to feel a tingling sensation in your hands as well as the void whisper begining to slur and become less clear. Continue this process until the void whisper basically sounds like an unintelligable set of consanants: m-k-s. By this time too, your hands should not feel so electric, but more as if you were actually touching the object of your focus. Raise more energy through yourself so that as you push deeper into your trance, you will attain perfect feeling through the veil. By this time, though you will likely not notice it, but the void whisper will sound like a hum or as if you are lightly snoring. This is entirely okay. Use your void self to interact through the veil rather than making physical motions as this will break

you out of the void trance. You physical body will likely move on its own to some degree, but ultimately, keep yourself in the void to gain the greatest boon from this power.

As you develop a higher mastery of this power, the sensations will become stronger until your physical body will not be able to tell the difference between a true physical interaction or one you've projected into.

Psionic Grasp

This power is used as the above, but has become a weapon to Psions in the Cabal over time. Capable of handling even heavy objects, many Disciples have chosen to combat their enemies or in other ways alter physical matter to accomplish some required end.

Void Whisper: Andraz-m'koth (Ahn-drah z-mee-koh th)

You shall perform the Hands of the Ethereal power to obtain at least a semi-physical link to the object of your focus. When targeting another individual, it is best to etherally move other physical objects first to ensure you possess enough power and control to achieve what you've set out to accomplish. However, when this satisfactory, you will focus everything within yourself and with a shout of the void word, unleash all energies with the full intent to see through what you had desired for this working. This may cause a blackout, temporary amnesia, feeling dazed, or otherwise incapacitated for a short duration before your energy levels replenish themselves.

Note: When used as an offensive weapon, this creates some very horrific results. Usually, there is a triad of manifestations of your power; a broken physical body, a ruptured spirit, and usually, the individual will start to crack up in some way as this total violation of being tends to render one confused at best and utterly insane at worst.

Ghost Oration

Something of a form of clairaudience, this power is manifested by Psions to speak to another individual over a great distance.

Void Whisper: Aszenosza (Ah-zhen-oh-zhah)

Being capable of completely splitting the mind is required for a masterful application of this power. By splitting the mind, we are referring to one's ability to completely take on both a physical task as well as a psycho-spiritual one, both requiring speech, and a dedicated focus toward the goal. This can be very difficult to produce, so it is recommended you work with a partner early on until you begin developing this power to a level which you can work from solo.

In your chosen posture, you will begin to enter a trance; focused on who you wish to speak to or where you wish to speak at. Entering in, begin to chant the void whisper verbally or mentally. This will begin to vibrate the void body. Allow this to continue until you have in your mind's eye a very fleshed out image. Now, with your pineal gland pulsating and buzzing with energy, speak or think the message you wish to send. This will be done while you either mentally or physically chant the void whisper, but in the opposite manner i.e. you verbally chant the void whisper and mentally communicate the message.

Note: This type of message sending isn't always perfectly clear to the ears, so to the listener(s), it may sink in deeper like a hypnotic suggestion and play in their mind rather than their ears.

Remote Viewing

Comprising multiple senses in the art of paranormal sensing, the Psion is capable of taking in visual, auditory, physical details and information of what is unseen, guarded, or protected by means to physically or even psychically camoflague.

Void Whisper: Meszanak (Meh zhah-nah k)

As you enter into your meditation, focus your thoughts on a person, place, thing, a group, even a certain type of information; anything that you need to fully observe. Simply hold your relaxed mental focus on this as you use the void whisper as a mantra. Continue this process until you feel as if you've been hurled through a planar vortex. When this occurs, your focus will be broken and you will feel as though you are fully present wherever you wanted to be. This may be alarming at first, but no one will be able to see you. Simply do what is needed and tell yourself "Return [to the body]" when you are finished.

Second Skin

Perfect mastery and manifestation of the void body is no simple task, but it has been accomplished many times by hundreds of Disciples. However, once being able to enter the void body, the Psion has no restraints to bind him or her to the material boundaries of Etheris.

Void Grip: Synarc

Void Whisper: Fizolis-m'zuthra-vikamilarix (Fih-zoll-ihs-mih-zoo-thruh-vih-kah-meel-aer-iks)

The Void Grip of Synarc must first be introduced. It is a hand position which channels the void energies at a highly amplified rate for this working to be successful. The ring and littlest fingers should interlock their parallel on the

opposite hand. The middle fingers are to be rolled inward and tucked against the web between the thumb and index fingers. Now, create two circles by interlocking the index and thumb through one another. Holding this, your hands and fingers will quickly begin to pulsate. Focus on that energy and allow the swell to move throughout your body.

The surge of energy from Synarc is compounded with the void energies you're are to be conjuring while resting in the sage's seat. You will need to summon all energy that you are capable of mustering. When you reach the overflow of energy, shape it by willing it to create a perfect shell which then removes itself in full detain, shape, color, tone, and all that is you. At this time, it should appear as something akin to a golem made from a clone of yourself. In this deep state, command it to move as you will it. Speak through it. Use your mental speech to create it to produce the act of speaking and to create a voice which you hear in your spirit ears. When you are finished "playing" with your psionic clone, will it to dissolve and re-enter yourself. As it settles, feel how it feels as if there is a massive bulge pushing outward from within. Again, command it to settle into a perfect and amplified body. As you do, chant the void whisper until you overflow once more, this time, shouting the command. This will finish the rite.

Utilizing this is very simple and only requires an act of will to throw the second skin or void body into a remote view or projection. You can use this for any projection-type of manifestation, though understand that you will not necessarily be cloaked unless you suppliment your second skin with a manifestation of psionic power that is directed at stealth and being invisible. Otherwise, you will possess a fully "human" experience without having to be physically wherever you project to.

Psionic Sensing

Utilizing his many talents, the Psion learns the means by which to reflexively discern various essences, energies, and like which are in place, their validity, source, and purpose with little more than a subtle whisper.

Void Whisper: Eszul (Eh-zhuhl)

Quick and direct, the Psion draws all focus away from the outside world and views his or her surroundings in a scale of grey. Typically with eyes closed (at least when first learning this technique), the rise of energy is directed into the third eye and as the energy swells to a point of overflow, the void whisper is spoken to unleash the psionic power within. Almost near instantly, various forms and shapes, colors, and feelings either physical or incorporeal will overcome the Psion, thus signaling a true and clear understanding of who or what is near.

False Visions

In the arena of psychic warfare, nothing creates more damage or spreads like wildfire like misinformation. By tapping into another's psychic basin, the Psion fills the individuals mind with a series of highly detailed sights, sounds, notions, memories, faces, and nearly anything else assigned to completely throw off the individual's belief that he or she has scryed true information.

Void Whisper: Ihmryszagal (Ih m-ree-zhah-gawl)

Begin by entering a deep meditation. Your focus is to be upon one's enemy. As the meditation narrows and the psionic body begins to separate from the physical, command that the planar fibers soften for your passage into the enemy's mind. Command it by outright speaking it with your void voice which by now is quite innate as it is but one of a number of automatic abilities which are honed as you pathwork through this Tower.

Entering into the enemy's mind at this point is an open passage and might easily be viewed as flying into someone's head. As you enter in, unerstand it will not be experienced with the sensing as you might expect. All people and their minds are different. Simply speak with your void voice anything you wish to implant and this cement it in place. Remove yourself from the individual by envisioning you're standing before them. It often helps to see him or her in a stupor. Close their mind by speaking the void whisper as this will conclude the rite and seal their mind with the falacies you've implanted.

The Third Pact

Once again, enter into a unified state with your Patron.

Blood is to be drawn from the left hand and then smudged over your third eye and drawn downward along the bridge of the nose.

"(Name of Patron - N.), I have learned the way of observation and the methods of psionic subterfuge. As a walker of the void, I am a shadow in the wake. (N.), bless me with the mantle of perfect senses that I may further see, hear, smell, tatse, and touch all that is beyond my physical body. Make me an agent of the Shadow of the Void that I may be more perfected in the Void."

As with the other pacts, it now being made, again, meditate on your ritual work, manifestations and your own observed level of skill. Focus on what would make it better for your time in the Void and then set goals for yourself to achieve with the coming rites and psionic powers being given in the next book of this grimoire.

IV° - Void Disciple of the Fourth Pact

Recondite Carnage

Book VII. Recondite Carnage

Up to this point, the Psion has learned that the foundational essence of becoming the Eye of the Oracle relies much upon the ability to discern, alter matter, step beyond the flesh, and manipulate psychic energy. Upon this step of the ascension, the Psion learns the means by which to cause immense destruction through a direct and properly channeled thought filled with emotion and intention.

Intention

This single word defines the works of this book. Psionic magick, like any other mental discipline relies solely on the power of the mind. It is the ability to focus your desire and breathe life into the mental energy used to envision it. This is observed in every basic action you commit to. You see an apple and decide to eat it. You think to yourself that it looks delicious and you want to eat it so you physically pick it up and place it to your mouth, open and bite down. This was not automatic, like breathing. You actually applied energy of mind and body to commit and resolve the action. This is the same amidst psionics. Understand this basic principle and your desires will manifest much easier.

The Power of Hatred

You would see no need to utilize these powers if you did not already possess a burning desire to immolate the flesh from an enemy. Hence, when your rage fills you, it is the prime time to focus your intent simply by further fueling your hate. Create every minute detail of your enemy's demise aligned with the power you'll use and orate the void whisper as it feels natural to escape your lips. This will create an eruption of psychokinetic energy necessary to properly execute the rite of your choosing. Keep in mind, using psychic warfare is much like holding a gun. How many bullets you wish to fire is all up to you. And where to boot. A lethal doubletap to the head or a slow and painful blast to the guts. Its all up to you, Psion. This is accomplished as easily as pulling a trigger. Keep the vision in your mind, continue to channel your intent and use the power of the void whisper to fire as many psychic rounds as you wish.

The Focus

This book differs from the others in that no description of the power is noted. Instead, we detail the type of focus, or the graphic details of the brutality you're unleashing through these psionic powers. This is instantaneous directed thought. It

is similar to instantaneous magick as utilized by Cabal Sorcerers who are capable of firing off spells and seeing the manifested results in but a few minutes if not instantly. Unleash this carnage at the very moment your rage is ignited for maximum effectiveness.

Atrophied Body

Focus: The body of the enemy withers and rots away; strength fades, muscles deteriorate, and bones become brittle.

Void Whisper: Misrylka (Mis-rihl-kah)

Cripple

Bones violently snap and shatter within the body rendering the enemy unable to move limbs; pain tears through the body and disfigures the skeleton.

Void Whisper: Karnaszak (Kar-nuh-zhah'k)

Ancient's Fatigue

The body becomes deeply fatigued and short of breath; the lungs shrivel, the muscles lose their structure and integrity, and the enemy is hardly able to function without a miracle.

Void Whisper: Haranszoul (Har-ahn-zhool)

Beatdown

A thousand phantom fists, elbows, knees, and feet assault the body of the enemy in a flash moment. The body is immediately afflicted with bruises, broken bones; blood spills and both confusion and terror overcome the mind.

Void Whisper: Szar'kth (Zar-kah'th)

Heart Attack

In an instant as your rage flares, the enemy's heart is struck; paralyzed and unable to beat. Wildly, blood flows in confusion through his or her veins; panic overcomes your enemy as the chest is clutched with total agony.

Void Whisper: Sazmarak (Sass-mahr-ahk)

Paralysis

Either by physiological breakdown or terror, the enemy's body stiffens and grows cold; the skin begining to blacken. Unable to move, the nerves wither and die off, leaving but a husk of a human.

Void Whisper: Nodrosanak (Noh-droh-sahn-ahk)

Ravage

Sadism and perversion take over, leaving the enemy violated from the inside out following the unleashing of the psionic energy. Violation of this form is all ways; physical, emotional, and spiritual. Cut off and helpless.

Void Whisper: Miyrkalosyn (Meer-kah-loh-sehn)

Suicidal Overload

Thoughts of death flood the enemy's mind, leaving only a desire to die. This fatal obsession is swift and unstoppable.

Void Whisper: Solanbreoul (Soh-lahn-bree-ool)

Mental Stupor

Focus: The enemy's mind falters and is rendered blank and dull.

Void Whisper: Onos'maryko (Oh-nos-mah-ree-ko)

Insanity

You cause the mind to bend so far as to break without hope of reversal.

Void Whisper: Myzarun (Mih-zuh-roon)

Execution

In one blast of psionic energy, you plant a single proverbial bullet in the skull of your enemy, delivering him or her into the hands of Keraktes.

Void Whisper: Afiarzon (Ah-fee-ar-zoon)

Broken One

The enemy's body twists and disfigures into a mangled mess of flesh and bone; still alive yet to suffer.

Void Whisper: Vizaraktos (Vih-zhar-ahk-tohs)

Soul Crush

Physical death is imposed and followed by a complete decimation of the immortal soul of the individual.

Void Whisper: Zareshmak (Zahr-esh-mahk)

Final Solution

You end the bloodline of your enemy and his kin.

Void Whisper: Saranzaluk (Sar-en-zah-louk)

The Fourth Pact

Once again, enter into a unified state with your Patron.

Blood is to be drawn from the left hand and then smudged over your third eye and drawn downward along the bridge of the nose, and eyes, horizontally from the eyes, and down the lips and chin.

"(Name of Patron - N.), I have harnessed my hatred and sharpened it with the power of my intent. Let carnage and death reign supreme and hate shall prevail. My enemies shall see no sword nor hear the cannon discharge. No, they shall hear my damning words in their minds as the crushing darkness of my rage consumes them. Observe as my enemies crumble in fear and anguish as they are dross; the vermin of this world."

As with the other pacts, it now being made, again, meditate on your ritual work, manifestations and your own observed level of skill. Focus on what would make it better for your time in the Void and then set goals for yourself to achieve with the coming rites and psionic powers being given in the next book of this grimoire.

V° – Void Disciple of the Fifth Pact

Egregores & Thralls

Book VIII. Egregores & Thralls

In the previous book, you learned that when your emotions are ignited, the fire of intention and desire, when mixed, erupt with the manifestation. This did not need to be explained for it was to be experienced. Now that you have obtained this understanding and have experienced the reality of full-on instantaneous psionic manifestation, you take this power and apply it into the work of manifesting semi-substantial-bodied entities which are the product of your own desire amplified by the intent of focusing your will into their creation.

Egregores

They are numerous and abounding. Every day, multitudes of people move throughout the world unknowing that the creations of their own minds have manifested and move about in their shadow. These beings are willed into existence and unfortunately live eternally without much excitement, acknowledgement, or gratitude which they are rightly deserved. They didn't ask to be created and yet they were birthed into the planes by the longing needs of others. However, if a Psion is dedicated, an egregore can be manifested and can be "trained" or designed to perform a great many duties and can serve as a powerful and useful companion. The intelligence, unique personality, level of servitude, and so forth is all up to the Psion, given he is creative enough. That said, lack of creativity is nearly incomprehendible as it is a requirement for higher power and potential in the work of a Psion.

Thralls

Much as the name implies, a thrall is a mindless slave. It is created by breaking all of the synapses in the brain which govern inelligence, will, and an independant personality. This is also performed in a blast of psionic force, having been molded and shaped before unleashing. Of course, this must be combined with a rigid intent and stronger desire, but as you have mastered even destroying the souls of others if you've been pathworking, then this is hardly a stretch of the imagination. It is only a matter of combining the proper mental elements. into a new whole.

Egregores: Psionic Creation

This is not a spell or ritual, but rather a series of creative rituals which require your deep thought, attention to detail, personal creativity, and fantastical mindset. If you can think magickally, then you will undoubtedly create magickally. As I said, this

is a process, therefore we shall begin to break down each step or phase of the ritual schedule in the overall creation of egregores. In this format we consider the Psion as having no particular knowledge of the creation of egregores or their makup.

Phase I: Discovery (or Desire)

In the beginning, the Psion internally observes the desire for such a thing to exist. It may be the desire for a helpful imp-like creature to organize your library, a friend to fight beside you in combat, a powerful channeler of void energies to assist you in your craft, or even a lover made to your specifications. This is more of a base wanting and will lead to the focus and channeling of your energies to manifest it.

During this phase, you are to fully discern what you need and would like to have with you. I repeat, this can be literally anything you can envision. Write it down and ensure not to leave out any details. Allow yourself to fantasize and fully become one with what it is you wish to create. Take as much time as needed to discover your egregore. When you are so overwhelmed with the need to awaken and possess it, then you will move into the second phase.

Phase II: The Carnal Urge

At this time, you begin to feel the absolute necessity to create such a creature. Your need is so strong that it consumes your every thought. You're haunted and tormented without it. There is only one solution... create it.

The necessity will simply be too great to ignore and you will not be able to remain calm even for a second. Your mind will be obsessed, no, possessed by the egregore's creation. At this time, you move onto phase three.

Phase III: Preparation

You begin a devout regimine of fasting, meditation, and the final rite of creation. This phase is probably more rigorous than even the actual creation itself due to the highly demanding nature of being dormant, continually focused and true to only this cause.

For this, you will require a great deal of determination, an almost robotic mindset which is solely set on "my egregore". Spend as much time as possible in deep meditation. This meditation should be loose and somewhat playful. See in your mind all that you will do with your egregore. Try to use your sixth senses as you learned earlier to interact in the void spaces. Fasting is key as well. Depriving the body of certain pleasures, and fasting needn't be only defined by lack of food, you can gain greater mental and spiritual strengths and gifts. Only when that total sense of knowing, "Yes! Now is the time!" hits you can you rightly create the egregore proper.

Phase IV: Awakening

In this, you manifest the object of your focus in all it's glory.

Focus: Your creation is finally fully manifested before you.

Void Whisper: The word of your creation

At this time, as you have all energies within your being directed and alinged with the manifestation of the egregore, a peculiar word will flash in your head. As it does, unleash it along with all of that desire, vital energy, and the essences you've conjured and stored from outer sources. Once unleashed, a bizarre thing happens. Sometimes, the physical planar fibers buzz and ripple. Other times, there appears to be nothing at all except for this strange whirling in your head followed by the ability to always see, hear, touch, small, and taste (if you've created some type of astral courtesan) your egregore. Others likely won't be able to do this unless they're psychosensitive. However, others will probably feel as if there is someone else beside you; another presence about. Regardless, there will be an odd experience which hails the manifestation of your creation. You are its master. Command it.

Psionic Thralls

Going beyond the creation of egregores, we focus now on complete mindrape to the degree that the individual you're targeting is no longer with a mind of their own. It is completely rewritten according to your desires and they are your slave to do with as you please. For some, this is like amassing an army while for the majority, it is all about the pleasures of the flesh, making this an almost Szhai'Laran rite dealing with dominance. However, a thrall is your slave no matter for what purpose. I have seen some cripples and *malades* with extreme psionic gifts enthrall someone to be their pack mule and personal bodyguard. Thralls operate to satisfy your needs without question or sense of individuality, revolution, or even disrespect.

In many ways it is similar to creating an egregore with regard to the phases, however, in the preparation you really need to focus on breaking down their mental barriers. See, an egregore is your creation and is excited about you whereas a thrall likely doesn't want to become your mindless servant and lose the life it had as a free-willed mortal. Therefore, you are to be highly attuned to their mental status and level of mental fortitude. Destroy it and bind them to accomplish this devious end.

Enthrallment

You've reached phase four and are ready to enthrall your target. You unleash waves of this power projected like rounds from a machine gun until you have no energy left to shout or move. The process then takes over and in a short time, your slave comes before you to serve as you desire.

Void Whisper: The word of your creation.

This is executed in the same exact manner as the egregore awakening except you are focusing on a living, breathing mortal being. The void whisper will also come to you which is when you unleash it.

Similarly, if you are powerful enough, it is possible to utilize this same technique to enthrall other planar beings such as demons, angels, spirits, fey, and other mortal races from different planes.

I am sure at this time of the reading, you're thinking this is all quite wonderful and that there is much more in this book. However, there is not. Why? Because these two workings are extremely difficult to master and you must master both to ascend into the next degree of the Tower of the Void. In the Maergzjiran Cabal, we typically recommend the Disciple awakens anywhere from six to twelve egregores and enthralls at least two or three individuals. This is also a point where unfortunately many Psions of the Cabal halt their training. It beomes too frustrating or difficult so they become discouraged. Then I remind them that apparently, they've not been paying attention at all to their previous works. This is just another hurdle and one that can be overcome. This is also psioncs, not simple science. Remain steadfast until such time as you've mastered these psionic powers. Trust me, having ascended this Tower in a prior time in my learnings, it was worth taking my time as the benefit was far greater, the results more satisfying, and it prepared me for the difficulties that awaited me.

The Fourth Pact

Once again, enter into a unified state with your Patron.

Blood is to be drawn from the left hand and then smudged from one ear across the eyes and nose to the other ear.

"(Name of Patron - N.), holding true to the oath of the Cabal's promise to the Lords and Ladies of the Void, I have called forth through the power of my creation bodies able and willing to assist me in opening the Black Gate. I further have enthralled the dross, thus further exalting me. My Patron(s), exalt me as a true Master in the Void over Etheris as I shall further enlist others unto our grand and glorious mission."

As with the other pacts, it now being made, again, meditate on your ritual work, manifestations and your own observed level of skill. Focus on what would make it better for your time in the Void and then set goals for yourself to achieve with the coming rites and psionic powers being given in the next book of this grimoire.

VI° – Void Disciple of the Sixth Pact
The Grand Awakening

Book IX. The Grand Awakening

By this time in your ascent up the Tower of the Void, you are ready to open yourself fully to the Void. You are ready to be embraced by it as now you will not be consumed by it. In the Maergzjiran Cabal, during this phase of the ascension, we encourage Disciples to master any aspects where they were unsure, lacking in general, or simply wished to develop further. We also require Disciples to begin creating their own powers, rituals, spells, and so on. This degree is very much aimed at self-discovery as up until now you've been working from the knowledge base of the respective Tower. So, we break it down to areas which have their own list of criteria to be attended to. It is for the Disciple to perfect them.

Past Powers

This category varies. At this point, it is expected that you have a sound mastery of literally everything you've learned relating to the Tower of the Void. If you're not totally confident with something, then here you master it.

Psionic Creation

Under this category, we mandate that at least five new psionic manifestations be created by the Psion. This can cover any range of ability, but absolutely must be of an entirely new form of voidcraft. For instance, a Psion may wish to further expound on the destructive aspects of psionics and develop manifestations for entwining the elements or destroying buildings. This could also expand to cover the creation of new psionic bodies or using phylacteries to give a sort of "home" to intelligent mindsets.

Void Army

As a primary contemplative, the Psion requires protection as his or her mind is not yet prepared to exist in all places all the time. Consequently, it is also required to see the number of egregores and thralls serving under the Psion doubled. This may seem impossible or demanding, but once you've awoken or enthralled one, you can do many. In this, you create something akin to your personal Demon, Legion. As your agents, you are further creating a wall of force needed to complete you goals both individually and as a whole, that is, those pertaining to the Cabal.

During many gatherings and formal Coven meetings, you will find that most Psions and Oracles have at least one or two thralls shadowing them. Their egregores shift in and out of the planar fabric and they [Psions] allow their servants to wait on them hand and foot.

Assimilating Relic Properties

Interestingly, the Oracles of the Cabal first discovered the means by which to take the energies and purpose of enchanted relics and permanently bind them into their souls. This assimilation process is very draining, albeit temporary. However, the Oracle finds that he or she now has a permanent boon; the power of a great spell or a spiritual mantle that cannot be dismissed. There are basic requirements for doing this. The first is the prep work, the second is a grip, the third an affirmation to one's Patron, and lasting a void whisper.

Preparation of the Relic: The relic is to be placed upon a black cloth with amethyst placed at the cardinal directions around it. Meditate on its sigil and energies.

Void Grip: Mjoul (Mih-jool) The ring and little fingers of both hands are held together and hooked around those of the other hand. The thumbs are hooked so that the tips of the thumbs face inward toward the palms. The index and middle fingers are held together and laid over the thumb of the opposite hand, resting on the knuckles.

Blessing of the Void: "I pray ye Lords & Ladies of the Void, open the gates of power and into my Spirit. May its essences be broken into its parts and configured into the being of my soul; a permanent extension of my psionic power."

Void Whisper: Solnaros (Sohl-nah-rosh)

Begin by preparing the relic. Your meditation should focus on the sigil and the energies it emits. Break down parts of the sigil in your mind and feel its uniqueness and special qualities. Do this throughout the sigil and then rejoin it, feeling an even stronger pulse than you had originally. At this point in the meditation, offer the blessing. The sigil will break apart and allow them to individually dissolve into your astral being. As the final piece joins with you, orate the void whisper to seal the energy.

Generally speaking, we expect the Disciple to perform this working with every relic revealed for their respective Tower. However, an absolute minimum is mastering fifteen relics. This not only gives an immense series of boons to the Psion, but it also shows, perhaps in an overachieving way, that you are able to easily perform this regardless of the type of energies utilized in the relics.

The Grand Awakening

Finality of this degree, the Psion enters into an immensely deep meditation borderlining on comatose. When in the astral, the void whisper is to be repeated so as to echo throughout the plane as you zero in on your Patron(s) energy signature flowing out to you. In this state, the sixth pact is made before Astrael and her Void Court. Begin this work by seating yourself in a posture appropriate for this working as was noted early in this grimoire and take the void grip which will open the shadowy gate of the mind and unleash it upon the gates of the Void.

Void Grip: The grip of your own feeling and psionic revelation.

Void Whisper: The word of power which is formed within.

Take some time to totally dissolve yourself into the Void firstly in the flesh. The grip will come naturally as you meditate. Take on this grip and relax into your astral self so as to move about freely and without any feeling of pull back to the physical body. Being so attuned in this state, your combined focus and intent will generate the void whisper to be spoken; an oration which is gifted to you individually by your Patron(s) when the moment is right. As instructed, chant this word in the Void to futher drive you toward the steps of the Void Court. Your intent is paramount as this is needed for absolute success. Otherwise you will fail. This is a masterful rite there is no doubt and it requires a masterful desire, resolve, and ability.

When you reach the Astral Steps, direct yourself upward to the Spires. At the base of each of the blackened violet obelisks is seated one of the Lords or Ladies of the Void. Bow to the center of them, which is Astrael and then prostrate yourself before your Patron. Await his or her blessing and then partake of the sixth pact. Once pledged, do as you are invited or instructed to conclude the workings of this degree.

The Sixth Pact

"(Name of Patron - N.), I have passed through the veil and beyond the many thresholds of the Void. The dark realm holds me back none and I know place myself before you in your sanctuary. Bless me, O Lord(s)/Lady(ies) in all that shall become of me. Take as an offering a part of my flesh and my mind; I barter an aspect of my soul be joined into you as you then join into me. Give me yourself/yourselves in turn that I may be truly baptized in the darkness of the Void. As I give unto you, take all that you shall delight in. So I build upon my solemn vow and pray a blessing and a boon from you. As it has been made in the providence of your might; in the sight of your all-seeing eyes, let it be made eternal through you."

VII° - Void Disciple of the Seventh Pact

Omniscient Spirit

The apotheosis nears as in the Void you have met now with Astrael's Court and received special blessings over your psionic Spirit. You have been left much to your own devices with minimal instruction. This is purely intentional. You see, at this point of your apotheosis, you should no longer be relying on rote spells and words of power that are used by all others. Instead, you should be so deeply immersed as to channel the required energies reflexively. Words of power flow into you like a revelation thus making it entirely unique for you and not others for this revelation is personal and to be utilized by you alone.

Now you take yet another step forward, this time working from your foundations of remote sensing and the ability to travel deep into the Void. Undoubtedly, one of your blessing given is something maybe not entirely explained, but felt. It is that you are now truly joined with the Void and thus will discover an immensely amplified psychic body within yourself.` It is necessary to possess this in order to advance in the Tower of the Void.

Essence of Omniscience

As we begin this book of the grimoire, we take a deeper look at the transcendence from mortal to god. The process has been gradual, but at this point, it starts to become more drastic. You're moving further away from the body and deeper into the mental planes. However, this allows you to divide your psycho-spiritual body into various parts and move independantly about to exist in a multitude of places at once. This is the entire work of this degree of the Void.

The Void Body

If the astral body is simply the basic form which to travel the outer planes with, harnessing the true void body is like being an astral god freely moving about wherever you choose. This body is perfected and was perfected when you pledged yourself at the steps before the Void Court. However, we begin utilizing both a special grip and void whisper to transmute your astral body that you've been using to project into the void.

Void Grip: D'jihana

Void Whisper: D'jzolrakasz (Dah-zhool-rah-kaash)

As you seat yourself to enter a trance state, calmly take the D'jihana grip. The middle fingers twist around each other so that the tips are touching. Do the same with the ring fingers. The tips of the smallest fingers, index, and thumb meet like steeples. This is a relatively comfortable grip and shouldn't cause pain in the hands. As you rest yourself into the trance, continue your regular breathing exercises and visualizations

until you feel yourself fully descending into the void. You may chant the void whisper as a mantra if you choose or speak it at the moment that you completely step into the void. You will notice an instant change in your extrasensory body. Before, you were moving in a body that at best had substandard physical-like sensations. Now, in this perfected void body, it is as if you're walking physically into the void. It is all as it should be now. With the ability to experience everything without restriction or with muted senses gives you an unimaginable advantage in all that you will do and also opens up many gates for further mastery. Enjoy this new state and it should now be the only state you enter into when projecting or doing anything with the void.

Dissolving the Spirit

In this basic working for the Void Disciple of the Seventh, we learn how to begin the dissolution of the Spirit so as to reform itself elsewhere as per your own chosen destination. This goes well beyond remote viewing as you are moving is your void body. It is the ability to remove parts of yourself and move them to other points in the same vacinity without breaking yourself and while being able to observe multiple points at once without distortion.

Void Whisper: Viirloz (Vee-eyr-lohs)

Having projected via the void body, when you wish to dissolve and remanifest in multiple areas, first visualize yourself atomizing and moving in equal portion equal to the number of selves you wish to move as. Visualize each moving independantly and then reforming as whole versions of yourself. Now, focus your energies and unleash the void whisper. This will dissolve you and reform as you intended. This takes practice, so don't become discouraged if you find it confusing or "mental" when you try to process multiple inputs simultaneously, each with similar and different information. This becomes clearer as you utilize it.

Soul Shards

Moving on from dissolution of the Spirit, you now learn how to expand your reformed selves inside others. This is very much like being an avatar inside another's mind. You're riding shotgun and are able to do this from a multitude of vantage points despite the distance.

Void Whisper: Edjrivaryn (Ehdjj-rih-vaer-in)

After you've dissolved yourself and resubstantiated in other places, take control of one of your selves and dissolve it. This time, your reforming point is focused on an individual. As you begin moving toward him or her, use the void whisper to release the chains and barriers, thus allowing you to freely access and control the individual. This further confounds the Psion as you are having to process your own intelligent

inputs along with those of others. However, again, repeated use and practice will create a masterful potential within you and masterful application as well as understanding of your experiences when working with your soul shards.

Mindweb of the Many-Consciousness One

Having obtained a sound understanding of soul shards and the ability to work in this state, you will now learn to multiply yourself rather than divide. Multiplying yourself further empowers yourself, but it also creates a single mind to operate an army of you in heavily amplified psionic avatars.

Void Whisper: Mezinakorisz (Mez-rihn-ah-kor-izh)

Entered into the void body, hold your arms out to your sides and chant the void whisper as a mantra. As you do, envision you walking out of yourself. See many of you walk out of you. Continue this until you feel your mind beginning to weaken. This state of being is difficult to describe in words as they can't properly describe this. You are aware of all of your selves, yet you are thinking independantly in each one and are completely aware of each self's thoughts. In a sense your mind is a massive computer network and the mainframe processes this information. All of the independant computing, running programs, and the like happening on all of the computers in your network is neatly processed and a continuous transmission continues to channel to and from the mainframe. This modern way of looking at it is likely best at describing this feeling. At any time you move and think freely in any one of your selves and yet all the others are aware of this as if they had done it. Rather than attempt failingly to describe it in mortal words, I can only recommend you execute this manifestation and experience for yourself.

Omniscient Spirit Absolute

You've now moved around the plane of Etheris and have worked within and without others. Now it is time for you to move among multiple planes with various selves and work independantly of the others.

Void Grip: Mahandraza

Void Whisper: Mahandraza (Mah-han-drah-zuh)

In the void body and having multiplied yourself via the mindweb, you will need to begin moving one of your selves into a different plane. Begin by having the self take the Mahandraza grip which is: the hands are held before you as the index and middle fingers meet high and loose like steeples. The left thumb is crossed over the right and the thumbs are tucked into the web between the thumb and index finger of the opposite hand. The ring and little fingers are held up loosely, but not touching anything. Then you begin to chant the void whisper. In the opening formed by your fingers, see the

plane you wish to travel to. Now, just as you would have your self enter another's mind and body, do the same with the self, but launching yourself into the gateway you've created in your hands. A bold and very strong final shout of the void whisper will throw you into the planar gate. Do this for your selves so that each is in a different plane of existence. Now, have each independantly go about any business you wish to partake in while in this plane.

Keep all information aligned and filed accordingly so that nothing is lost. Working with planar beings will prove to cause more stress and confusion, but as with the other manifestions of power, religiously working this power will make for masterful application and completely perfect multi-planar existence.

You shall now have a power akin to the Lords and Ladies of the Void. This is true and perfect. You are now partially made of the void and partially a mortal Psion.

The Seventh Pact

"(Name of Patron - N.), observe that I have learned the means by which to become selves of myself; that I possess the power to possess; that I have the ability to become many in one; that I am divided yet multiplied. N., bless my Spirit and exalt my mind that I shall step ever closer to infinity; my apotheosis. In return, I shall divide others and multiply Etherian grandeur unto you."

VIIIe - Void Disciple of the Eighth Pact

Becoming the Void

As you have now expertly displayed the means of literally multiplying your potential and becoming partially void-spirited, you will place your other half into the void and become an all-astral Spirit. You will be able to phaze in and out of reality as you wish. A ghost of sorts walking perfectly along the veil, you will have unrestricted access to both Etheris and the astral-ethereal planes. This bodes well for you, Oracle. The great next step awaits, but in order to become a fully voidbound entity, you will first require to overcome a rather difficult obstacle: you must extract the divinity from another immortal being.

In past writings, such as "Charnel Whispers", we discuss rituals to summon immortal creatures, bind and slay them, and consume their essence. That is all well for a Necromancer, however, for a Psion, the task requires a complete meld of the mind, spirit, and flesh. This is then followed by voidwalking as you've been to the throne of the creature and then to slay it. The consumption of it is similar to assimilating a relic's properties, but far more intense.

One True Voidsoul

In order to fulfill your apotheosis, you must join your mind, body, and soul into one harmonious psionic machine. This ritual will walk you through the steps of joining your bodies into one.

Requirements: A shard of amethyst, blood from both hands

Void Whisper: Andolarah (Aan-doo-luh-rah) Miszikote (Mih-zhuh-koh-tuh) Suran'shizl (Soo-rahn-shee-zel) Aszikanr (Ah-zhih-kah-nor) Viszaniata (Vih-shah-nee-ah-tah) Hala (Hah-lah) Moszrikl (Moh'zh-ree-kell)

Prepare a ritual space for yourself to work without distraction. I often recommend fasting for at least twenty-four hours before performing this rite. Enter a soft and very relaxed sub-trance state. Allow the void energies to ebb and flow through your mind; having no real mental focus or desire at the fore of your thoughts. You should be very calm and fluid throughout this rite so ensure that you can work smoothly and to further ensure your peaceful state of being won't be disturbed when you draw blood. A quick note on the bloodletting portion of the ritual... It doesn't need to be anymore than a drop from each hand, therefore, all manner of instruments can be used to quickly and painlessly deliver.

Now, when you feel inclined, and I use this term as you shouldn't feel any necessity to do anything during this ritual. Simply when you feel as if something is taking control, allow the blood to be drawn and anointed upon the amethyst. Hold the stone in both hands and rest it in your lap. This is where you will now

create a focus on letting go of all ties to Etheris; places, people, objects, even your personal wants and needs; vendettas and mission. You're just removing all sense of intelligence, free will, humanity, and mortal essence from yourself. Chant the void whispers in the order given as you go through this. Simply continue this until such time as you feel an impact; pressure and a nonphysical force enter you. This marks that the rite is complete. What you felt in that moment was the final product, the voidsoul being fully forged in the Court of Eyes and then bestowed upon you by your Patron. As you freely let every part of yourself go to him or her, they were able to meld it appropriately and return it perfected.

Entering the Immortal Chamber

Every Disciple will amass a healthy sum of enemies throughout his or her career. As such, we tend to eliminate or otherwise control them to enable a more productive relationship. However, there are immortal beings; demons, angels, the dead spirits, gods, goddesses, fey, the undead, and more which at some degree will become our foe as well. Each of these possess a certain divinity or immortality which allows them to exist eternally unless destroyed. Consequently, the aim for this working is to destroy one such enemy of the immortal races. Surely you've crossed paths with one or another during your works up to this point. If not, then simply choose one that seems most to ignite the fire of hatred for you. Make it your target and make it exist no more.

Void Whisper: Sulusaro (Soo-loo-sah-roh)

When you stepped into the void and knelt at the steps, you first needed to voidwalk through the astral plane until you reached the pillars. In this, you must discern your enemy's location by focusing on him, her, it. This should be focus filled with determination and hatred. This will draw you to them when combined with the rhythmic chanting of the void whisper. Continue this cycle until you near the enemy.

Psionic Warfare: Death of the Immortal One

You stand face-to-face, starring down your foe. In all respects, everything you learned in the fourth book will relate directly to this. You're channeling your energies and throwing the void whispers into the intent to exterminate. This results in a manifestation of energy within the void that is capable of tearing open the fibers of the veil. There is a universal void whisper however that is spoken after the void whisper used when unleashing a manifestation of power. For instance, you unleash the force of execution, shouting, "Afiarzon Myszoka" in the void. Fight like its your last day as it may well be if you are not successful.

Void Whisper: Myszoka (Mih-zhoh-kuh)

Psionic Consumption

The manifestation of your willed psychocarnage has destroyed the body of the beast and now before you is a strange vaporous mist that twinkles and flows. This is the pure divine essence of an immortal being. This is consumed by pushing out your aura, which is a skill you should've mastered by the time you made your first pact. As your aura envelopes the whole of the divine essence, draw all of it back into yourself and speak the void whisper to unite within yourself as part of your voidsoul.

Void Whisper: Ezashen (Eh-zuh-sheh'n)

Having completed this slaying ritual, you are complete in the void self. You have attained a status of the mind-soul that is rarely ever accomplished by mortals, muchless in Etheris. This makes you ready to swear the eighth pact and prepare for the final step of your apotheosis.

The Eighth Pact

"(Name of Patron - N.), in your name I have called forth the great powers of the void so that as you see me now, I am one with the Void in its completeness and am a child of the Empty Road. Exalt me into your fold and prepare me for the eternity that I now face. As this is my eighth vow now sworn before and to you, I implore you to grant me any blessings you see fit. Know that I work to perfect not only myself, but to bring glory to you. As it shall be written in the tomes of worlds' void, so then shall I be made immortal."

IX° – Void Disciple of the Ninth Pact
Severing the Silver Cord

Book XII. Severing the Silver Cord

This is the final step up the astral stairwell. Currently, you are to be considered an immortal entity having joined another's divinity into your voidsoul. There may rightly be figured that there is little left to do along your apotheosis. However, there are a series of final rituals which lead up to, thus preparing you for the final rite, which is that of completely removing all sense of mortality within or without in lieu of a final piece of the void; the Soul Pillar. This then concludes with the last rite of apotheosis which is becoming an Eye of Astrael.

Cleansing of the Void Pyre

This is what we refer to as an aggressive meditation. Essentially, you will be voidwalking back to the Court of Eyes, seeking out Jaless who will reveal the void pyre. There you will place your void self within the astral flame and meditate therein. It is a no-mind meditation and the objective is complete emptiness. The conclusion comes with the fires burning down to cinders. You will be escorted from the pyre and given a seat next to your Patron(ess) and there is a special little ceremony they partake in according to Astrael's mandate which is a way of welcoming a now fully psionic entity into the last fold of the Void. Of course, you still have more rituals to go in order to become an Eye of Astrael, but this is a permanent and powerful state to be in as it also marks you as an immortal; an astral entity.

I offer my own insights on this as it was a very profound experience. When I first entered the void state, I simply thought of Jaless as she was my Patroness in the Tower of the Void. Also, yes, I am a Necromancer, but when you're ascending various Towers you always have a Patron or two regardless of your chosen Tower and background. Now, as I focused my intent of Jaless, I found myself replaying our conversations in my mind and what I expected she may say or the look on her face when I returned to her Pillar for the cleansing. That was all it took and I was fired like a cannonball to the great astral temple where the Lords and Ladies of the Void were enthroned before their Pillars. I took a moment to collect my thoughts and calmly enterd the temple. Jaless was already standing in the center of the expansive ritual hall. The other Lords and Ladies had gathered as well. Each had their own servitors and other intelligent psionic entities allied with the Cabal were gathered. I was feeling nervous as I wasn't aware this was some type of public display. I felt like a psycho-magickal exhibitionist and here were the astral voyeurs. I suppose being omniscient would make you a voyeur in a sense anyway,

but at the time, the logic wasn't registering. I could only think on how odd I felt and just how different my ascension was since the beginning of my training in the Tower of the Void until now.

As I stepped toward Jaless, she quickly grabbed me and pulled me over. She seems uncharacteristically peppy and excitable. She clutched my face with both hands as she gazed into my soul through my eyes. "Be freed from your weaknesses, Somnus and join me in the destruction of worlds." "Yes, Lady Jaless, I will." I replied. Astrael added that, "You have no idea how important a part you play in the Cabal and how it will come to change Etheris." Keep in mind, this was the third Tower I had ascended so at the time, I had no concept that I was ever going to become the Grandmaster of the Cabal.

Jaless helped seat me in the obsidian circle as the astral flames began to flow around me. All those who had come to observe me all entered into a gutteral chant which I could feel was a chain of void whispers as if they were praying for my success. The actual cleansing process felt at first much like a refreshing shower after a day of extremely exhaustive work and fighting. Then, as it permeated my voidsoul it begin to make my astral flesh crawl just like it would when aggitated in the true physical in waking Etheris. The feeling was intrusive; almost violating me. I could hear Jaless break from the chant and tell me, "Embrace the pain and take comfort in all that I have brought you." To which, she then continued the chant. I did as she instructed and found the process to go rather quickly. It felt like that same shower again, but flowing through me from within.

After an unknown period of time had elapsed, the flames died down and I felt eased out of my meditation. I should note that the meditation is completely no-mind, that is, I had nothing on my mind, which also means that all I thought of was a blankness. When I deeply entered that state, I no longer felt the pyre's effects on me and I didn't recall any chanting. Being out of the pyre, I felt a new completeness and a feeling of being truly free of restrictions; cleansed thoroughly from the inside out. As I sat beside Jaless, a small celebration commenced with bizarre rhythmic song and freely flowing "dance" by some of the servitors. Olotacygn gave a speech full of immensely valuable wisdom aimed at my path in the Etherian plane. Jaless gave me a very specific psionic manifestation via unlocking a part of my brain. It pertained to firing off a wave of psychic energy that enthralled and enslaved all undead entities; spirits and ghosts, the hungry dead, and even such others as the vampir. It is always a very personal blessing.

Soul Pillar Meditation

In this ritual meditation, you erect your own astral pillar akin to those of the Lords and Ladies of the Court of Eyes. The soul pillar creates a sort of

dimensional anchor in Salisaer. Such an anchor allows you to continually channel even stonger masses of void energy at all times as well as tap into the void essence with little to no effort. It gives you the ability to call on egregores and thralls with a thought; calling them over any distance and having them arrive in moments. The list goes on and on. Creating a soul pillar forever links you to the astral world and in the outer gardens of the Court of Eyes. Your Patron(s) is ever closer to you and can quickly be called upon in times of duress.

Requirements: Meditation for 60+ minutes without disturbances

Void Whisper: Maszal-roukah (Maeh-zhal-roo-kah)

For this, we return to our meditative roots. Enter into the void meditation using any medium you're most comfortable with. As you do, envision yourself surrounded by a beam of smoky white light. Use a basic hum to vibrate the chakras. As the light becomes thick enough that you cannot see anything before you except the light, then begin chanting the void whisper. This will create a sort of breakdown of the astral body as it merges with the white pillar. It is akin to feeling somwhat broken into different places within the white, yet still in tact. Continue this meditation until the light ceases. As you remove yourself from the last fading remnants of its essence, observe that you are within the astral temple of Astrael's. You are now permanently joined into the Court of Eyes.

Twilight Sacrifice

Between the hours of five and seven in the morning, you will sacrifice all that remains of your mortal life through the Twilight Sacrifice. In exchange, you will receive the Salisaerian Crown which is a psionic gift that surpasses all others. Keep in mind that this is the first in a chain of four rituals as all must be performed one after the other until finished.

Requirements: Twilight Athame

Void Whisper: Sunovaros (Soo-noh-vay'er-ohs), Zaznmyrak (Zah-zehn-meer-ahk), Azantokoraszen (Ah-zan-toh-kor-ah-shehn)

You must begin the preparations for this ritual well in advance. To create such a special relic as the Twilight Athame you will need to first acquire a hand chosen blade. My personal relic was a blackened steel blade wrapped in tanned goat skin. I then strung the teeth of enemies I had eliminated around it's base. Once you have the dagger, you must create an oil/essence/herbal water and a "blanket" for it which is comprised of lavender, mugwort, wormwood, and a bryony flower. This is to be bound together and placed over the blade. Typically, I would coat the blade with the oil and then place the blanket over top. This was always rested upon a black cloth with a large piece of amethyst at each end of the blade. The blade is then to be bathed in moonlight without ever coming in

contact with light from the sun or from manmade sources. As you place it all out to bathe under the moonlight, speak, "Sunovaros". When you collect the blade, wrap it up with the black cloth and place the blanket and stones upon the cloth and rest it in a special place, typically upon an altar or in a dark area such as a closet or under a bed. Rrepeat this bathing ritual every night from sunset to sunrise for a least a single moon cycle. I remember preparing my Twilight Athame for almost a full year before hand as I took a great deal of time to masterfully execute the rituals of this degree.

With the Twilight Athame ready, you may now enter into this covenant. Seat yourself appropriately and begin to meditate with the blade in hand. Envision yourself removing all that ever made you mortal; sickness, muscle aches, choking, lack of oxygen, and so forth. When the notions of this have been fully realized, take the blade and cut the palm of your palms so that blood pools in them as you hold your hands up cupped. As you cut each time, you will speak the void whisper, "Zaznnmyrak". Place your hands together as if praying and speak, "I give all that as a mortal can be given. I have given the core of others to this cause and pledged it in your names. Take all that is left of me, all that flows through my veins, all that remains, I command it by the void in my own soul. Azantokoraszen!"

Remain in a sub-trance state and allow the Lords and Ladies of the Void to remove the final aspects of your being. This is followed by a sensation of warmth cycling to cold wrapping around the head. With this rite being finished, continue onto the Opening of the Gate of the Violet Void.

Opening the Gate of the Violet Void

The second rite of the Ascended Oracle. You've forged the base of the Salisaerian Crown and in this ritual, you will build upon it and place it to your skull. It also opens a temporary black gate in your sacred space to Salisaer, but more specifically at the Abysmal Void.

Requirements: None

Void Whisper: Anolthanqoresztanvoiksena (En-oll-thah'n-kor-esh-tah'noh-ih-kay-seh-nuh)

Having completed the previous rite, you will now take your hands which are wet with blood and place them upon the wall or floor of your sacred space. Lay your third eye against it as well. Begin channeling out your energy into the surface so that your visualization is that of manifesting a doorway and will it to open into the Void. As you create the gate, speak the void whisper to link it directly to and open the gate into the Abysmal Void. Stand within the threshold as you draw in some of the planar essence, joining it with your voidsoul. Feel too as you take in this essence a solid weight rest upon your head: the Salisaerian

Crown. The crown is a gift given only to those who can rightly perform these rituals. It is worn by the Lords and Ladies of the Void and for you it amplifies the psionic capabilities within your voidsoul in a godly manner. With the Abysmal Void gate now open, harness the Sword of the Psion.

Sword of the Psion

Fabled to be harnessed only by legends, the Sword of the Psion is a pseudo-material-astral manifestation which is the absolute law of the will fleshed out in Etheris as desired by the Psion. It is typically used for destructive purposes, but may be used to add a godly amplification to any manifestation. Just as we speak the void whisper, this one is spoken directly following the void whisper you orate to manifest another power, as it shall it absolutely without restriction.

Void Whisper: Azalmykarnek (Ah-zall-mih-kar-nehk)

With the Abysmal Void gate open, step in all the way and feel the explosion of energy as you hold your hands outward, palms up. Speak the void whisper and concentrate your energies internally so as to not only assist in the manifestation of the Sword, but to touch the pure and unadultered essence of the Void. It shall manifest in your hands as you chant the void whisper. Feel the power unlike any other fill your voidsoul. This is void attainment perfected.

Eye of the Oracle

Apotheosis. You have reached the final rite of a Void Disciple. This is the end of your mortal work as a Psion. When you conclude this series of rites, you will stand supremely as a legend among mortals; immortalized in the Void. In this ritual, you will join your voidsoul with a portion of the divinity from each of the Lords and Ladies of the Void and become named as Grand Ascended Oracle by your Patron(ess) and become an Eye of (Patron/Patroness).

Void Whisper: Azulnmqrtia (Ah-zool-en-mih-kar-tee-uh), Azulnmqrath (Ah-zool-en-mih-kar-ah'th)

Enter the void state and project yourself to the Astral Temple. As you enter into the Hall of Pillars, present yourself and call them to your ascension as thus: "My Lords, Ladies, and all allies of the Void, I call upon you. Come forth Lady Astrael and bring near your Court." Hold yourself with feet together, hands out with palms up, head down. "Izulnmqrtia." As each of the Lords and Ladies comes forth, they will place a hand over your third eye and bestow a final blessing, which is unique to you. When the last has finished, offer your thanks and kneel. Summon up all of your energies and place your hands upon the floor and speak the final void whisper. This will seal your soul and affirm your ninth pact in action.

The Psionic Apotheosis: An Oracle's Eternity

You have completed the prescribed rituals of the Tower of the Void. From your novitiate as never having spoken your first pact to a masterful understanding and application of the void arts, you've transcended the mortal flesh. You stand as a testament to the power of the mind and the will of the soul. You've accomplished a task that few have thoughout the ages. Your very being as a Psion has changed. You possessed an initial spark and base skill which has evolved into a godly manifestation of power.

Bask in this feeling. Return to it often to remind yourself of the joy and glory of apotheosis. Eternity is a long time and often we become bored or complacent. Therefore, always strive for greater achievements and to discover new secrets and wisdoms of the multiverse. Destroy your enemies at every turn and consume the mental energies of all. Awaken an army and call your servants to arms. Step beyond the veil of Etheris and even beyond that of Salisaer in search of higher thoughts, deeper knowledge, and immense power. Your true potential has only now been realized. Continue forth and crush the dross as you climb the highest mounts, claiming thrones and kingdoms.

As a master of the mind, you possess a prowess that is unlike any other. You will find an ease of access in combating with and navigating the politics of the infernal world. You are a Psion; an Oracle of the highest sphere. You are also an agent of the Maergzjiran Cabal and the Tower of the Void. There is a responsibility in being named under this as well. You must never allow yourself to be thwarted, therefore, always look into the future and observe all of your interests and enemies alike. Consider where you began and where your studies and days of fatigued effort and oft times painful strain to become all that you are today. Let it not be in vain. Take this final blessing from the Void and live true to the highest ideals of an Ascended Oracle; be no slave, but a God to whom all shall serve.

"Mazyrkalen et iszat szino-kalae'ria."

Weaving Psionic Manifestations
Insights from the Masters

Ignorance

There is an epidemic spreading throughout the occult world today, and more especially in the Left Hand Path. As Masters of the Maergzjiran Cabal's various Towers of Apotheosis, we know what is and what is not. Yet, this plague continues to flow freely like the waters behind a broken dam. What am I speaking of? The same thing I've been preaching about since I began my time as the Grandmaster of the Cabal: Ignorance.

Ignorance with a capital "I" is being regurgitated from the mouthes of countless self-styled Magi, and more especially those who honestly think they know what they're talking about. Don't get me wrong, I am a firm believer in chaos magick as I've used it quite a bit myself, but to hear a chaos magician to say our craft is "gamer-like" and unbelievable, I can't help but laugh and, as I turn to my fellows, we feel almost sad for the poor sod as he has no idea what the hell he's even doing. Obviously, having such a history as our Cabal possesses, it wasn't the product of a game, nor was it some newly invented attempt at playing wizard. Quite the contrary, and to boot, as a chaos magician, he would jump at the opportunity to manifest the unknown and utilize the fullness of his craft's beliefs. Again, Ignorance.

Once more, I observe hardcore Satanists and diabolists who boast about burning the Christian faith in hellfire, yet they say we are "too hardcore" and "definitely too deep into the dark stuff for me". Need I say more? Ignorance and hypocrisy all in one.

The other day I was shown a discussion where one individual claimed that he has worked with one of our Blighted Lords his whole life and he is not a Blighted Lord nor is his dominion his real dominion. Oh, really? That's very interesting since countless Disciples have ascended his Tower and achieved apotheosis. Just as many Disciple initiated and Outer Disciples alike have received immense blessings from the Black God, Cernobog.

I suppose I'm just very tired of seeing lukewarm and know-it-all-when-I-know-nothing belief and behavior in people. What's more is how quickly people are to attempt at picking apart the Cabal and its craft when they ought to be picking apart their own inadequate ritual work and their subpar practices. I digress, its much easier to talk down and insult the Master when you're too prideful or simply unable to grasp magickal principles and consequently execute the desired ritual to any satisfactory result being the professional novice. Its really quite pathetic. I urge you as a Disciple of the unknown; the occult, the arcane,

the dark spiritual that you silence Ignorance. You're beyond the infighting, the naysaying, and doomspeaking of your craft. You've come to this craft and to this Tower as you seek a personal mastery beyond the scope of what most mortals feel is able to exist in Etheris. Do what you must and destroy the doubt and the ignorance. Believe in yourself and in your craft. Do this and watch as the world changes at your whim. The blessings you will obtain are your own. They are by your own hard work and they cannot be claimed by anyone else, nor can they tell you its not real or impossible. When you achieve these things, then you will never again listen to anyone except those who support you and your craft. So, the next time Ignorance confronts you and you are trying to achieve greatness, shut it up and listen not. Instead, rebuke it and leave yourself open to your own experiences for that is the greatest learning tool available to anyone.

I say these words as a large lead-in because all too often I see good Disciples of the occult who have the prowess to, and are cut out for excellence yet they succumb to the Ignorance that is spewed from the mouth by the legions of fools who simply play at the occult rather than living it as we do in the Cabal. Spend an hour with a Master and you will no longer have doubt. Experience even a fraction of what any of us have and you will taste immortality. Its high time we stop allowing others to make us one of their number when we're bound and working for, and actually making strides toward the highest reaches of the Towers; the eternal powers of godliness. Again, I urge you that no matter what others may say or do to derail your efforts, dash theirs with your expertise and testimony.

In Nomine Scelero Manes.
- Somnus Dreadwood, M.S.M.

Path of the Void

The first time I heard of the Maergzjiran Cabal and its magicks I honestly couldn't believe it. Of course, like all of us, I eventually petitioned and then the reality of its power crashed into me. It was unreal, you can be sure of that. It was so impossibly real that I was shocked. I actually left the Cabal for almost a year, trying to figure out if what had happened in my life in the first month after being initiated was due to my ritual work or if it was some serious string of coincidence. My confusion continued to have its way until I finally sat down to perform the Void Meditation again after ten months. It was then that I was sure that indeed my life had changed due to the Cabal's magicks. I also realized that it was far from finished being changed.

I humbly returned to the Cabal, seeking to be reinvested with my rank and title. Typical of the Cabal's charity toward it's Disciples, I was freely allowed to return to my craft. No hard feelings.

Over the years, I ascended the Tower of the Void masterfully under the direction of Mizrah as my Patroness. In the year 2007 I was honored as the Grand Ascened Oracle i.e. the Mistress of the Tower of the Void. Working with Grandmaster Somnus during the formation of this grimoire, I was glad to add some new rites and give insight into some of the finer aspects of the psionic craft. We had a long conversation one night regarding the length of this tome. He was upset and arguing that it simply wasn't long enough. Somnus has a way of needing to perfect everything he does. However, I spoke with him in great length and I asked him to recall his own ascent in the Tower and how difficult the journey was. "I understand, but it just needs more." He argued. Well, we actually added much more to the list of rites than what is actually given during your ascension up the Tower. Not only this, but we give a lot more detail into the rites. I still remember his words on this matter, "My Disciples are very particular... maybe even somewhat spoiled. They'll crucify me if it doesn't contain enough." "Enough what?" I asked him. His expression was priceless; smug and offput. "Everything."

After reading through the grimoire, I related that if you read it as a novel, then yes, it is an lazy afternoon read. But we aren't reading this like a novel. We're pathworking. We're reading each book of the grimoire and working through each rite until we master it. We're actually working toward a goal and this grimoire is laid out in chronological order. Its not a compendium full of random spells like many books of shadow. We're also not mean to breeze through this. In fact, we're meant to take it slow and relaxed, keeping a contemplative approach to it.

This Tower differs from the other Towers immensely. How so is in the way we fire off our spells and psionics. In other Towers, we have a myriad of demons, fallen angels, feykin, spirits, and like the Grandmaster, a whole army of undead to call upon it obtaining the goal. When a Psion takes up the charge of ascending the Tower of the Void, you don't have this. You have Lady Astrael and her Court, like the other Towers. However, you then have only the egregores you care enough to create and those you have the time and patience enough to enthrall. Otherwise, and otherwise is the vast majority of the time, almost completely so, you work on your own. Everything you attain is by your own blood, sweat, and tears. No one can focus your concentration except you and no one can carry the intent like you can about your personal goals and desires. Therefore, it is harder across the board for Psions, but we can obtain the same degree of glory and power like our Brothers and Sisters from any of the other twelve Towers.

As we finished Eye of the Oracle, I was pleased with all that we had created and accomplished. I am personally quite sure that everyone who wholeheartedly

takes up this grimoire with the intent of achieving apotheosis will obtain it absolutely. Everything contained between these covers takes time to master and you should always perform them many times to ensure you have an automatic and perfect mastery of it and that it wasn't just a fluke by having a really good flow of energy or having the right mix of cosmic energy and a positive attitude.

Keep true to the Void and it will keep true to you!

Astra Aislinn
Mistress of the Tower of the Void

The Black Void

As the Master of the Tower of the Iron Throne, I didn't place much concern in psychics or their tricks. I saw it all as a basic foundation for all great works and that as Somnus wrote early on, psychics were all in the communications business and use all of your empty hopes as a weapon to make money. Of course, to be a Master in the Cabal, we are expected to ascend all of the Towers so consequently the last Tower I ascended was the Void. This too was before we had the Towers of Umbra, Stars, Cressen, and the Abyss. I simply couldn't wait to be done with it as I really hadn't had great results with psionics in the past before the Cabal and all of the Psions and Oracles in the Cabal were too calm and contemplative for my taste. I am fiery and I work well with Demons and Devils from the hellfire pits of Maergzjirah. This was going to be delightful.

I don't believe the real potential of the Tower really hit me until what is now the fifth pact. When I was able to create a multitude of entities with the prowess and mindset I had desired and was able to set them out upon my enemies I was then totally convinced of the strength in this Tower. Recondite carnage was something I was used to in Lord Cernobog's arts, but I could appreciate the crushing effect of the psionics. There is a certain trouble with Demons in that they sometimes want something in return for their service. Nothing wrong with bartering, but seriously, being able to create a psycho-demonic horde that wanted only to serve me was a great boon!

Given the nature of the occult in the many ways in which we all fight for position and attempting to prove the other side inferior, there was found a strength in my solitude via the Void. It also proved to amplify all of my ritual work due to the voidsoul and the blessings given me by the Patrons of Eyes. Looking back, I scolded myself for not having given this a real chance earlier. There is without a doubt a true difficulty in this just as there is in any other Tower, but I believe the

rewards are worth more than you could every expect.

My work in the Tower of the Iron Throne, Cernobog's domain which is heavily influenced by rituals concerned with black magick and communion with Demons, one might be surprised to learn that psionics are heavily compatible with this and deeply intensify your craft. I know I was. Hence, I found it automatic to delve into their world and easily communicate with them in mine. Planar travel via voidwalking techniques opened gateways which I would've have a difficult time opening through systematic rituals. It takes the ability to conjure to a whole new level and allows you to dissolve yourself into the very fabric of the infernal and return with a massive boost to your being. The Black Void was the final product for me in my kingdom and my Tower has been enhanced in ways I wouldn't have imagined.

Count Volstag
Master of the Tower of the Iron Throne

Psychic Seduction

Next to working in Eldraath's Tower of Whispers, Astrael's powers were a natural addition to my personal craft. In a world of temptation and seeking personal pleasure, its easy to listen to that "other voice" you hear in your head. My roots revolved around enchantments, sex magick, and enslaving the minds and hearts of people of influence with the empty promises that they might obtain some satisfaction at my expense. However, after working with Astrael and her Tower of the Void, a whole new avenue opened to me which allowed me to augment everything in my craft.

In the Tower of Whispers, you learn enchantment spells, love hexes, lust bindings, techniques for destroying others' relationships and breaking the will of your enemies and prospects alike. Having read this grimoire, you learn the psychic manifestations which allow you to shatter someone's mind and to enthrall them too. Pair these two together and you have a supernatural prowess unlike any other. If the succubus wasn't hard enough to resist, you certainly have no choice in the matter when psionic are involved further. I came to tell my students, "If the flesh isn't alluring enough, then the mind will be too fragile to say no." All this meant was if flirtation wasn't enough to draw in your target, then the mental magicks would surely finish the job. And its true!

You have a real gift here. Whether you decide to follow the path of the Oracle directly or you simply wish to augment your own path, you have a power that will carry your craft further and bring you much closer to the other world.

You're nothing mortal or human when you achieve the heights of any Tower, but for in the Void, you are far from ordinary and you come to possess a demeanor and surety of mind that few could ever hope to match. It really has been an excellent experience working the Void to my own needs as well as following the course again as laid out by Grandmaster Somnus Dreadwood and Mistress Astra Aislinn. I often recommend the void arts to those of my Tower, so again I must reiterate the importance of this often misunderstood and more often still overlooked path to power. It, like anything else otherworldly must be handled in an appropriate manner. Embrace it like a lover and use it to beat everyone else like a slave. Love your craft and it will enfold you in kind.

Mistress Ivy Shanateur
Mistress of the Tower of Whispers

Final Thoughts

I wanted to include a few short essays from a few of the Masters of the Towers in the Maergzjiran Cabal. By doing so, I wanted you to hear how the void arts have empowered their individual craft and gave them a whole new perspective regarding their personal craft and outlook on the magickal arts. I can tell you from my own experience that like Volstag and Ivy, the utilization of psionics has made the work much easier when communicating with Spirits and Demons, it gives you a great deal and extra omph when you're needing it to open gates, it allows you to see far beyond the normal scope so as to better prepare yourself for what lies ahead. It simply makes it easier as everything you're attempting to accomplish relies on that strong soul and an acutely focused mind. It makes it nearly automatic and instantaneous. It instill a certain confidence in yourself and in all that you can do down this road. It reinforces your faith and it brings your to the threshold of immortality. Even beyond that if you're steadfast and skilled.

Like any other Tower, this is no easy task to ascend. You must be willing to dedicate the necesary time and effort to making it happen. As a Disciple of the Left Hand Path, you can't cringe at what you might encounter and you can't be bogged down by doubts or morals. You have to shut it all out for the sake of your own advancement and success.

When I think back on all the times I failed miserably at speaking with the dead spirits in Keraktes, how I blundered in my attempts to throw a hex, the backfires I suffered when trying to augment myself with the death essence,

I wonder at how easy it all would've been had I possessed even basic psionic mastery. Now, being the Grandmaster of the Cabal, and having ascended the Tower of the Void in its fullness, I am able to experience a whole new craft. Necromancy effects your mind in a great many ways, and most, sadly are for the negative. However, when you learn the many ways of controlling the mind and void essence, you can more easily handle these effects and turn it all into something conducive for greater achievements. You are able to do all things in all realms. You simply need to open yourself and take everything you learn from the Cabal with an openess and eagerness to become something more than you are right now. If you are ready and truly desire to transcend the mortal bounds, if you seek higher thoughts, if you believe that you can do more than you do now, and be more than what you are in this moment, then by all means do it. Make it happen right now. Read, practice, analyze. Discern your strengths and weaknesses and work toward a total mastery as you will certainly have it. Be what you desire to become and become all that you were meant to be in the flesh and spirit alike. Nothing is beyond you. You just haven't given yourself enough of an opportunity nor have you awarded yourself the due credit for your journey toward apotheosis.

In Nomine Scelero Manes.
- Somnus Dreadwood, N.S.M.

"Iszoul

Makiaranthaeo

Ajolen-aetra

Nohsiaren

Kanrakrah"